A fictionalist theory of universals
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We are Fregean realists. Very roughly speaking, this means that we believe in a vast type-hierarchy, and we insist that the typing is strict, so that every entity has a unique type. For example: we believe in properties, but we never confuse properties with objects.

Our question in this paper is whether Fregean realists should believe in universals as well as properties. By ‘universals’, we mean object-level correlates of properties, such as wisdom, mortality and the colour blue. There are good reasons to reject the existence of universals, but various natural language constructions appear to force us to believe in them. We explore a fictionalist response to this problem. Our fictionalist theory of universals allows us to speak as if universals existed, whilst denying that any really do.

We start by presenting our type theory in §1. Then, in §2, we introduce Fregean realism, and sketch the Disquotation Argument for it. In §3, we motivate a fictionalist account of universals. We present our particular brand of fictionalism in §§4–5, and apply it to a range of natural language constructions in §§6–7. We end by discussing the limits of our fictionalism in §8.

1 Partial-Functions Type Theory

In this paper, we will draw a sharp distinction between properties and universals. This might initially seem like a distinction without a difference; for us, however, it marks a crucial difference in type. We will operate with a version of Church’s typed functional λ-calculus. The full details of the system are in §A, but we will start with a quick overview.

Our system has two basic types, e and t. Type e expressions correspond to natural language names, like ‘Socrates’ and ‘Plato’, and should be thought of as purporting to refer to objects.1 Type t expressions correspond to natural language sentences, like ‘Socrates is wise’ and ‘Plato pontificates’, and should be thought of as expressing propositions.

We also have complex types: if α and β are types, then (αβ) is also a type.3 A type αβ expression combines with a type α expression to form a type β expression, as follows: (BαβAγ). (If γ ≠ α, then BαβAγ is ill-formed.) Intuitively, an expression of

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1 Montague (1973: 18–19) treated natural language names as having type (et)t; Partee (1986: 360ff) instead suggests that they are ‘basically of type e’ and sometimes ‘derivatively’ lifted to type (et)t. We side with Partee, but everything we say in this paper could be reworked according to Montague’s scheme.

2 You might have thought that they express states of affairs rather than propositions, but see Trueman (2021: chs.11–13) for an argument that states of affairs are propositions.

3 Sometimes we omit outermost brackets in names for types, e.g. writing α(αβ) rather than (α(αβ)). And we often omit type-superscripts, where they are obvious from context.
type $\alpha \beta$ expresses a function from entities of type $\alpha$ to entities of type $\beta$. Throughout this paper, we move back and forth between types of expression and types of entity. As we understand it: an entity is of type $\alpha$ just in case it is a value of a type $\alpha$ variable. We reserve ‘object’ for entities of type $e$.

Natural language predicates like ‘is wise’ and ‘pontificates’ are of type $et$: they combine with names (type $e$) to form sentences (type $t$); ‘Socrates’ is a name, and when you combine it with ‘is wise’, you get the sentence ‘Socrates is wise’. We call the functions that these predicates express properties of objects. In other words, properties of objects are functions of type $et$, from objects to propositions. We also have other types of property in the type hierarchy. For example, type $(et)t$ functions are properties of properties of objects. Intuitively, any function which has propositions as values is a property of some type. However, type $et$ properties are our main focus in this paper, and they are the functions we mean by any unqualified use of ‘property’.

Our theory includes the various logical constants you would expect, enabling us to handle sentential connectives and quantification over each type. Each type, $\alpha$, has its own identity relation, $=_\alpha$. We also have the device of $\lambda$-abstraction.

So far, our type theory is essentially Church’s. We depart from Church in allowing for partial functions, and so we call our logic PFTT, for Partial-Functions Type Theory. We have an explicitly defined existence predicate for each type, $E^a$, and a notion of ‘identical if existent’, defined as follows:

$$A^a \simeq B^a := (E A \lor E B) \to A =_a B$$

As this illustrates, we will use infix notation when convenient, and we will omit brackets, subscripts, and superscripts where doing so will improve readability and no ambiguity will arise. Likewise, whilst all functions in this system are monadic—so that polyadic functions are handled by currying—we often use uncurried notation for readability. For example, we let $B^{a_1(a_2(a_3\beta))}(A^{a_1}, A^{a_2}, A^{a_3})$ abbreviate $((B^{a_1(a_2(a_3\beta))}A^{a_1})A^{a_2})A^{a_3}$.

2 Fregean realism

Having outlined our type theory, we now want to discuss our philosophical attitude towards it. Simply put, we think that PFTT describes a hierarchy of types of entity, and that every entity has a unique type in this hierarchy. However, putting things this way requires a grain of salt. Our first aim in this section is to present our view, which we call Fregean realism, more carefully and without the seasoning (§2.1). After that, we will explain what we think motivates Fregean realism (§§2.2–2.3).

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4 Allowing for non-total functions allows us to deal easily with empty definite descriptions (see e.g. Heim and Kratzer 1998: 73–5, 154) or to handle claims like ‘There is exactly one real number $n$ such that $(3 \div n)$ does not exist’ (example from Tichý 1988: 9).

5 Given by $E^aA^a := A =_a A$. 

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2.1 What is Fregean realism?

Fregean realism is a reaction against a more traditional form of realism. According to this traditional realism, every entity of every type is also an object; there is no type of entity which cannot (at least in principle) be named. Take properties, for example: properties are type \(e\) functions, which can be expressed by type \(e\) predicates, like ‘is wise’; but according to traditional realism, properties are also type \(e\) objects, which can be referred to by type \(e\) names, like ‘wisdom’.\(^6\)

Fregean realism is a rejection of traditional realism. Roughly, Fregean realism is the doctrine that every entity has a unique type. So, for example, no property is an object: the type \(e\) function expressed by ‘is wise’ cannot be referred to by any type \(e\) name, not even by ‘wisdom’. (We call this ‘Fregean’ realism because Frege famously insisted that no property—or in his terminology, no concept—is an object.)\(^6\)

Unfortunately, though, that really is a rough, initial statement of Fregean realism. The trouble is that, if every entity has a unique type, then it is impossible to say that every entity has a unique type. Focus on properties and objects again. If properties are not objects, then no function of type \(et\) can take a property as argument; in other words, nothing that can be said of an object can also be said of a property. We can say of an object that it is an object, and so ‘is an object’ must be a predicate of type \(et\). (You might formalize it in PFTT as \((\lambda x^e \exists y^e x =_e y)^{et}\).) But that means that it must be nonsense to say of a property that it is an object. And since the negation of nonsense is also nonsense, it follows that we cannot say of a property that it is not an object. (And, indeed, both \((\lambda x^e \exists y^e x =_e y)^{et} A^{et}\) and its negation are ill-formed in PFTT.)

This is the heart of Frege’s notorious concept \(horse\) paradox. To avoid this paradox, we must steadfastly avoid saying things like ‘Properties are not objects’. We might instead try to articulate Fregean realism as follows: different types of entity are incomparable, in the sense that what can be said of one type of entity cannot be said of another. That is certainly an improvement, but even this statement of Fregean realism is self-undermining. After all, to say that properties and objects are incomparable is still to try to compare them.

Really, then, Fregean realism should not be seen as a doctrine at all. Rather, Fregean realism is best seen as a kind of non-propositional attitude towards PFTT. To be a Fregean realist is to accept the limits of PFTT as the limits on what can be expressed, and so to dismiss any attempt to transcend them as nonsense: \(B^{et} = A^e\) is ill-formed in PFTT, and so we dismiss any attempt to say that properties are, or


\(^7\) More generally, no function is an object, where ‘function’ is understood in the sense of PFTT. So, in particular, the functions of PFTT are not to be thought of as sets, or any other objects.

\(^8\) Frege (1892). As many of the papers in this volume demonstrate, Fregean realism has enjoyed a recent surge of popularity (though not always by that name). Fregean realists include Prior (1971), Geach (1976), Rayo and Yablo (2001), Williamson (2003, 2013), Noonan (2006), Krämer (2014), Trueman (2015, 2021), Dorr (2016), Jones (2016, 2018), and Goodman (2017). (Prior would have resented being called a ‘realist’, but see Trueman (2021: chs 7 & 9) for discussion of just how minimal that label is in a higher-order setting.)
are not, objects.\textsuperscript{9} Still, though, it can often be convenient to speak \textit{as if} Fregean realism were the doctrine that every entity has a unique type, and we will do so whenever that would not be too seriously misleading.

\section*{2.2 Against the abductive argument for Fregean realism}

We are Fregean realists. We will give our reasons for adopting Fregean realism in §2.3. First, we would like to set aside a bad argument for Fregean realism.

A Fregean realist might try to motivate their view with a kind of abductive argument. The argument would go like this: Metaphysicians are aiming to find the metaphysical theory with the best balance of virtues (or perhaps just a metaphysical theory with a \textit{sufficiently good} balance of virtues). Having the power to solve philosophical puzzles is high on the list of virtues for a metaphysical theory. And, happily, Fregean realism offers neat solutions to a range of longstanding puzzles. Here is one of the simplest (although not necessarily one of the deepest) examples:\textsuperscript{10}

\textit{Platonists} believe that properties are not spatiotemporally located; \textit{aristotelians} believe that properties are located when and where their instances are. However, it only makes sense to say that an \textbf{object} is or is not located: ‘is located’ is a predicate of type \textit{et}. So, given Fregean realism, it does not really make sense to say that a \textit{property} is, or is not, located. If we tried, we would end up saying something nonsensical, like ‘is wise is (not) located’. So, if Fregean realism is right, then the whole debate between platonists and aristotelians is misguided.

According to the abductive argument, solutions like this provide us with (defeasible) reason to adopt Fregean realism.

This abductive argument is extremely weak. Fregean realism does provide ‘solutions’ to several puzzles, but we think that only those who already embrace Fregean realism could find these ‘solutions’ satisfying. This is because every Fregean ‘solution’ to a puzzle is really a \textit{dissolution}: it works by pointing out that any statement of the puzzle tries to say of a property something that can be said of an object, which is nonsensical by Fregean lights.\textsuperscript{11} Such abduction-to-nonsensicality should have little sway with an impartial judge.

For one thing, the purported benefits of abduction-to-nonsensicality are not obviously benefits. To illustrate, return to the platonist/aristotelian debate. Fregean realists purport to ‘solve’ this puzzle by denying that it makes any sense. But, at least initially, the puzzle does \textit{seem} to make sense: philosophers have certainly been arguing over it for some time, and, by and large, they \textit{appear} to have understood one another. It is, then, far from obvious in advance that we should \textit{want} our theory to dissolve the puzzle.

\textsuperscript{9} See Trueman (2021: ch. 9) for related discussion.

\textsuperscript{10} Jones (2018), Trueman (2021: ch.10), and Skiba (2020) discuss this and other examples in more detail.

\textsuperscript{11} Not that this is always obvious. For example, Williamson (2003) has shown that Fregean realists can account for absolutely unrestricted first-order quantification without running into Russell’s Paradox. On the face of it, this has nothing to do with denying that certain claims make sense. However, Fregean realists can only accommodate unrestricted quantification because they deny that it makes sense to ask whether a domain could include both properties and objects (see Button and Trueman forthcoming: §7, \textit{contra} Florio and Jones 2019).
For another thing, the costs of abduction-to-nonsensicality can seem astronomical. The expressive limits imposed by Fregean realism do not just prevent us from formulating (for example) the platonism/aristotelianism debate; they also prevent us from formulating Fregean realism itself (see §2.1). Now, we have offered a way around the threat of self-stultification—by denying that Fregean realism should be thought of as a doctrine—but we recognise that many philosophers will consider this to be a serious cost of the view.\textsuperscript{12}

Given all this, we doubt that an impartial judge should be won over to Fregean realism, if all they have to go on is the abductive argument. In fact, at this stage, they are much more likely to regard Fregean realists as trying to have its cake and eat it too: Fregean realists apparently help themselves to a rich ontology of functions, whilst attempting to excuse themselves from any deep metaphysical inquiry into that ontology on the (avowedly unintelligible) grounds that functions are not objects.

\subsection*{2.3 The Disquotation Argument for Fregean realism}

Fortunately, there is a much better argument for Fregean realism, previously presented by Trueman.\textsuperscript{13}

Suppose you wanted to say that some entities belong to more than one type. In particular, suppose you wanted to say that some property (type \textit{et}) is an object (type \textit{e}). (Similar remarks would apply no matter what types you chose.) As we noted in §2.1, that is not something that can be said within PFTT: there is no reading of ‘=’ on which $\text{B}^{\textit{et}} = \text{A}^{\textit{e}}$ is well-formed. So to say that some property is an object, you will have to find some way of transcending PFTT. There are two strategies for trying to do that, but neither is effective.

\textbf{Strategy 1: relaxing the formation rules.} In PFTT, names and predicates are never intersubstitutable \textit{salva congruitate}: if $\phi(\text{A}^{\textit{e}})$ is a well-formed sentence, then $\phi(\text{B}^{\textit{et}})$ is not. But we could relax those formation rules, and allow names and predicates to be intersubstitutable in some, or even all, contexts.\textsuperscript{14} If we did, then there would be nothing stopping us from admitting $\text{B}^{\textit{et}} = \text{A}^{\textit{e}}$ as a well-formed formula.

However, it is important to remember that the formation rules built into PFTT are not just arbitrary syntactic impositions. Type \textit{e} expressions are meant to correspond to natural language names like ‘Socrates’ and ‘Plato’; and type \textit{et} expressions are meant to correspond to natural language predicates like ‘is wise’ and ‘pontificates’. Names and predicates play two very different semantic roles. Consider the following natural language sentence, along with its formalization in PFTT:

\begin{equation}
\text{(1) Socrates is wise} \\
\text{\quad wise}^{\textit{et}}(\text{socrates}^{\textit{e}})
\end{equation}

\textsuperscript{12} For example, see Linnebo (2006: §.4), Hale and Wright (2012: §§III), Proops (2013), and Hale and Linnebo (2020).

\textsuperscript{13} Trueman (2021: chs 1–9).

\textsuperscript{14} Linnebo and Rayo’s (2012) \textit{cumulative} type theory relaxes its formation rules in just this way; for criticism, see Button and Trueman (forthcoming).
In this sentence, ‘Socrates’ refers to Socrates, and ‘is wise’ says of him that he is wise. More generally, names refer to objects, and predicates say things of objects. (That is the sense in which predicates express functions from objects to propositions.) These roles are clearly designed to work together, and if we try to intersubstitute them, we end up with meaningless nonsense, such as:

(2) Socrates Plato

\[ plato^e(socrates^e) \]

(3) pontificates is wise

\[ wise^{et}(pontificates^{et}) \]

Crucially, (2) is not just ungrammatical, but wholly meaningless: ‘Plato’ is a name, and so its job is merely to refer to an object, not to say anything of the referent of ‘Socrates’. Similar remarks apply to (3): ‘pontificates’ is a predicate, and so its job is to say something of an object, not merely to provide a referent for ‘is wise’ to say something of.

It is not an option, then, simply to relax PFTT’s formation rules. If type e expressions behave as names, and type et expressions behave as predicates, then it would be meaningless to intersubstitute them.

**Strategy 2: metalinguistic ascent.** Rather than trying to say that some property is an object directly in PFTT, we might try to say it indirectly in a metalanguage. For example, here is how we might try to say that property \( b^{et} \) is identical to object \( a^e \):

(4) the referent of ‘\( b^{et} \)’ = the referent of ‘\( a^e \)’

But why should we think of (4) as an indirect way of identifying \( b^{et} \) with \( a^e \)? The answer must be that we are presupposing that \( b^{et} \) is the referent of ‘\( b^{et} \)’, and \( a^e \) is the referent of ‘\( a^e \)’. In other words, we are presupposing that we can use reference to disquote ‘\( b^{et} \)’ and ‘\( a^e \)’. However, since (as we have just argued) names and predicates cannot be meaningfully intersubstituted, no single notion of reference could be used to disquote predicates as well as names. Instead, we will need two referent functions, one of type ee to disquote names, and one of type e(et) to disquote predicates:

(5) \[ \text{referent}_e^{ee}(‘a^e’) =_e a^e \]

(6) \[ \text{referent}_e^{e(et)}(‘b^{et}’) =_{et} b^{et} \]

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15 Magidor (2009) claims that (2) is meaningful but false; we think this overlooks the crucial difference in semantic role between names and predicates.

16 Note that we are not here assuming that ‘pontificates’ is non-refering. That would be question-begging in the current context. The point is that, even if ‘pontificates’ refers to an object, it is also meant to say something of an object, which is a role it cannot discharge in (3).

17 Note that we are not assuming that reference is exhausted by disquotational principles; only that they are correct (for the home language).

18 The subscripts on ‘\( \text{referent}_e \)’ and ‘\( \text{referent}_e^{et} \)’ are undetachable subscripts; they serve as mnemonics for the types of expression they can disquote. We will use similar notation throughout the paper.
And now that we have drawn this distinction between \textit{referent}_e and \textit{referent}_et, we face the same problem in the metalanguage that we previously faced in the object-language: \textquote{\textit{referent}_e(“a^e”) and \textit{referent}_et(“b^et”) have different types—respectively e and et—so that \textit{referent}_e(“a^e”) \textit{=} \textit{referent}_et(“b^et”) is ill-formed.} (Of course, you might try to sidestep this problem by relaxing the formation rules in your metalanguage, but that would just be a re-run of Strategy 1.)

That, in a nutshell, is the \textbf{Disquotation Argument} for Fregean realism. We should emphasise that this is a quick summary of a complex argument, presented fully elsewhere (Trueman 2021: chs 1–9). There are a number of points to which you might object. Ultimately, though, we think that this argument succeeds, and this is why we are Fregean realists.

3 Universals and Nominalization

Although we endorse Fregean realism, we must admit that natural languages \textit{appear} to flout Fregean realism’s strict type-distinctions. In particular, natural languages provide us with a variety of devices for \textbf{nominalizing} predicates, i.e. for converting predicates (expressions of type et) into names (expressions of type e). To illustrate, consider these two natural English sentences:

\begin{enumerate}
\item Socrates is wise
\item Wisdom is a virtue
\end{enumerate}

\textquote{Wisdom} is a nominalization of \textquote{wise}. But intuitively, despite this type difference, the name \textquote{wisdom} should refer to the very property expressed by the predicate \textquote{wise}: what (7) declares to be a virtue should be precisely the property that (1) applies to Socrates.

What is more, nominalization appears to be a feature, not a bug, of natural language. Anyone who has spent any time working within a strictly typed system will know just how \textit{difficult} it can be to obey type-restrictions consistently. (To give just one example, in a strictly typed system, it is impossible to generalize over every type of entity all at once; at best, we can \textbf{simulate} such generalizations with \textit{typically ambiguous} schemes.) Pushing every entity down into type e, where old type distinctions can safely be ignored, makes natural language a far more convenient communicative tool.

The main aim of this paper is to resolve this tension between Fregean realism and natural language. In this section, we will sketch (§3.1) and motivate (§§3.2–3.4) our preferred resolution.

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\textsuperscript{19} Equally, ‘(\lambda x^e \exists y^e \; x =_e y^et)(\textit{referent}_et(“b^et”))’ is also ill-formed.

\textsuperscript{20} In principle, you could try to dispute this. In particular, you could try claiming that ‘wisdom’ is really type et, just like ‘wise’. However, the cases of mixed-predication discussed in §7.1—e.g. \textquote{Plato loves Socrates and wisdom}—provide clear linguistic evidence that nominalized predicates are genuine names. This point is rightly emphasized by Hofweber (2018: §3).
3.1 Fictionalism about universals

The first thing to be clear about is that Fregean realism does not forbid nominalization. All that Fregean realism tells us is that nominalized predicates, being type e names, cannot refer to type et properties. At best, they can refer to special, object-level correlates of properties, which we will call universals. (This is stipulative but not unmotivated: the argument we are about to present is one of Armstrong’s arguments for universals.21) Given Fregean realism, it would be a type-confusion to identify a universal with a property.

In our new terminology, then, nominalized predicates are names which purport to refer to universals. But do they actually succeed? Are there any universals, or are nominalized predicates systematically empty names? There is a familiar style of argument which seems to show that some nominalized predicates do successfully refer to universals. Return to (7):

(7) Wisdom is a virtue

Intuitively, this sentence is not just meaningful, but also true.22 And given standard semantic clauses, (7) cannot be true unless ‘wisdom’ is a referring name. So ‘wisdom’ refers, and at least one universal exists.23

We want to resist this argument, and so we deny that (7) is really true. More generally, we deny that any atomic sentence featuring a nominalized predicate is true. However, we do not wish to deny that many of these sentences are still assertible. Instead, we advocate a fictionalism about universals, according to which a sentence about universals is assertible iff it is true in the fiction of universals. We lay out the details of this fictionalism in §§4–5. First, though, we will present three reasons why a Fregean realist should be a fictionalist about universals.24

3.2 Motivating fictionalism: representational aides

Here is a natural story for Fregean realists to tell about the usefulness of nominalization:

As we conceded earlier, actually speaking in a strictly typed language is often inconvenient. Indeed, even the most ardent Fregean realists usually allow themselves to speak ‘loosely’, as if properties were objects. But what we are really doing when we speak ‘loosely’ is introducing objects to represent real properties. These are the objects that we are now calling ‘universals’. These universals are really nothing more than representational aids:

21 Armstrong (1978: ch. 6).
22 We think that (7) is intuitively true, but if you do not, then feel free to substitute your favourite example.
23 Closely related arguments have been presented by: Pap (1959), Jackson (1977), Armstrong (1978: ch. 6), Schiffer (2003: §2.3), and Thomasson (2014: ch. 3). There is, of course, another famous argument for universals, namely the Problem of Universals (see Armstrong 1978, 1980, 1989: 88–9, 2004: 39–42; Rodriguez-Pereyra 2000). We will not consider that argument here, since Trueman (2021: §10.1) has already argued that the Problem of Universals has no force against Fregean realists.
24 Båve (2015) also recommends combining higher-order logic with fictionalism about universals. However, he does not provide a Conservativeness Theorem (contrast our §§4.2 & C), and he does not discuss mixed-predication (contrast our §§7.1 & E). For further discussion of Båve, see fn. 30.
it is worth asserting sentences about universals because those sentences have implications about properties, and it is those implications that really matter.

We think that this story is basically right. And it would be a small step from here to a fictionalism about universals. It would still be a step. You could consistently concede that universals are just representational aides, but still insist that they really exist. But if the details can be worked out, fictionalism seems like the more attractive option. If the whole value of an assertion about universals is its implications for properties, it would seem gratuitous to postulate any special entities just to make that assertion true.

3.3 Motivating fictionalism: philosophical puzzles

In §2.2, we noted that Fregean realism promises to solve various philosophical puzzles about properties. Now, to repeat: we do not think that these solutions by themselves provide any motivation for Fregean realism; rather, Fregean realism is motivated by the Disquotation Argument of §2.3. Nonetheless, once you have been convinced by the Disquotation Argument, it is philosophically pleasing that you can now (dis)solve these puzzles.

However, if we admit universals into our ontology, then all those old puzzles will threaten to return as puzzles about universals. As we explained in §2.2, the Fregean solutions work by observing that, since properties are not objects, the traditional puzzles about properties are really just nonsensical pseudo-problems. But universals are objects. So Fregean realists could not so easily dismiss these problems, if they were reworked to concern universals. For example, the debate between platonists and aristotelians would start back up, this time as a debate over whether universals are spatiotemporally located.

Now, that would not be a complete disaster. Even if all the old puzzles did return as puzzles about universals, we would still have made progress by demonstrating that they do not concern the notion of property involved in predication. Nonetheless, Fregean realism undeniably gives us the most philosophical bang for our philosophical buck if we deny that there are any universals.

25 In fact, this seems to have been Frege’s (1892) view at one time. By way of contrast, see Frege (1891–5, 1924/5: 269–70).

26 This motivation for fictionalism about universals is structurally identical to one of the standard motivations for fictionalism about mathematical entities (see Field 1980/2016; Balaguer 1996; Yablo 2005). However, that does not mean that these two fictionalisms stand or fall together. It might be, for example, that fictionalism about mathematical entities faces special difficulties that do not confront our fictionalism about universals.

27 In fact, the Fregean realist solution to Bradley’s Regress works whether or not there are universals; it requires only that we not identify universals with properties. See Trueman (2021: §10.2) for details.
3.4 Motivating fictionalism: Cantor’s Theorem

Any systematic theory of universals needs a device of nominalization.\(^{28}\) Intuitively, given an input property, this device should output the corresponding universal. For now, we will represent this device by underlining, so that \(\underline{wise}\) is wisdom. Now, consider two attractive principles:

\[
\text{Nom-Coext. } \forall u^e \forall v^e (u =_e v \rightarrow \forall x^e (u x \leftrightarrow v x))
\]

\[
\text{Nom-Always. } \forall u^e \exists d^e
\]

Principle Nom-Coext says that properties which correspond to the same universal are coextensive. This allows that some properties may not correspond to any universal. But that is ruled out by Nom-Always, which says that every property corresponds to a universal.

Unfortunately combining Nom-Coext with Nom-Always immediately leads to inconsistency, by an unsurprising version of Cantor’s Theorem.\(^{29}\) We must, then, choose between Nom-Coext and Nom-Always.\(^{30}\)

The choice is easy, and independent of our advocacy of Fregean realism. If Nom-Coext fails, then there are \(a^e\) and \(b^e\), such that \(a\)-ness is \(b\)-ness, even though some object is \(a\) but not \(b\), i.e. some \(x^e\) is such that \(ax\) but \(\neg bx\). Since \(ax\) but \(\neg bx\), presumably also \(x\) instantiates \(a\)-ness but not \(b\)-ness. But, despite all this, we are supposed to insist that \(a\)-ness is \(b\)-ness. That is surely absurd.\(^{31}\) We therefore embrace Nom-Coext.

Accordingly, we must reject Nom-Always, and allow that some properties correspond to no universal. Indeed, since we are dealing with Cantor’s Theorem, most properties correspond to no universal.\(^{32}\) So we face an obligatory question: \textit{which properties have corresponding universals?} Fictionalists offer two pleasingly simple answers:

\textit{Literally speaking:} no property has a corresponding universal.

\textit{Fictionally speaking:} all and only the real properties (i.e. the properties which exist, literally speaking) have corresponding universals.


\(^{29}\) See Corollary 2 in §A.3. This holds in PFTT; so problems could in principle be blocked by (substantially) revising PFTT (e.g. by embracing paraconsistency, or by modifying Comprehension). We do not have space to explore alternative logics, but we remark that the cost is high: PFTT seems perfectly suited for Fregean realists, up until the moment we are forced to consider universals.

\(^{30}\) We earlier (footnote 24) mentioned Båve’s fictionalism about universals. In our terms, Båve’s (2015: 29) fiction includes the following two schemes (cf. Nom-Coext and Nom-Always): (i) \((x^e\text{ instantiates }u^e) \leftrightarrow ux\) and (ii) \(E^e\). Given standard comprehension, these are inconsistent; just consider \(\lambda x^e \rightarrow (x\text{ instantiates }x)\). Båve gives no suggestion as to how he would avoid this inconsistency.

\(^{31}\) Although one person’s ponens is another’s tollens: Cocchiarella (1972: 169, 1974, 1975a: 41–2, 1975b: 346–7) developed a system which can be (re-)interpreted as rejecting Nom-Coext in favour of Nom-Always.

\(^{32}\) Pace Partee’s (1986: 363) claim that nominalization ‘is “almost” total’.
The literal answer follows immediately from the fictionalist’s (literal) denial that there are any universals. The fictional answer is just a well-motivated principle which we can (and will) embrace when setting up our fiction (see §4).

This provides our final motivation for fictionalism about universals: realists about universals have no similarly simple answer to the obligatory question. To begin with, they cannot mirror the fictionalist’s fictional answer. After all, being realists, they draw no real/fictional distinction. So if they try to say that, literally, all and only the real properties have corresponding universals, this amounts to the claim that every property has a corresponding universal; and that is precisely the (catastrophic) principle Nom-Always. Realists about universals cannot, then, treat all real properties equally: they can only allow a select few to correspond with universals. But it will still be useful to speak as if all real properties corresponded to universals, for the reasons given in §3.2. So, even would-be realists should be fictionalists about most universals. And, at this point, it is not clear what there is to be gained from resisting our thoroughgoing fictionalism, which applies to all universals across the board.

4 A formal theory of universals

We have outlined our reasons for favouring fictionalism about universals. Our aim in this section is to provide a formal theory that can handle the universals. In the next section, we will develop our fictionalist interpretation of that formal theory.

4.1 Restricting to real entities

Let $T$ be a PFTT-theory which we use to assert sober, literal truths, without making any mention of universals. So, $T$ will not include any nominalization operators. The idea is to move from $T$ to some fictional theory, $T_v$, which does admit universals.

We start by modifying $T$ itself. Implicitly, $T$ talks only about real entities (i.e. entities that literally exist); this needs to be made explicit. We do this by introducing new constants, $\text{real}_\alpha$, for each $\alpha$, reading ‘$\text{real}_\alpha (A)$’ as ‘$A$ is real’. We then replace each sentence $A^T$ of $T$ with $A^r$, where the latter results from the former by restricting all discourse to real entities. If we were simply using first-order logic, we could achieve this by mapping each formula $\forall G \exists x \phi$ to $\forall x(\text{real}(x) \rightarrow \phi)$. Since PFTT is a much richer logic, the specification of the restriction is inevitably more complicated, but the intuitive idea is just the same (see §B for the details). The result is the real-restricted version of $T$, the theory $T_r = \{ A^r : T \vdash A^T \}$.

33 Some pragmatist-inclined philosophers accuse fictionalists of drawing a spurious distinction between the real and the fictional (Schiller 1912: 99–100; Blackburn 1987: 56–60, 2005; Thomasson 2013: 1039, 2014: 197). In general, we think that this is an important challenge against fictionalists. However, the reasoning we just offered gives us a good answer to it (in this particular case): collapsing the real/fictional distinction would plunge us right back into the tricky predicament we just raised against realists about universals.

34 In what follows, we tend to suppress both subscripts and superscripts on ‘real’, since they are obvious from context.
4.2 Nominalization and Application Theory, NAT

The next step is to augment $T_e$ with a theory which describes the behaviour of nominalization in general. We call this NAT, for Nominalization and Application Theory. To spell it out, we begin with some intuitive ideas.

**Nominalization.** We need devices for nominalizing (real) higher-typed entities. To this end, we have a constant, $\text{nom}_{\alpha e}^1$, for any type $\alpha \neq e$. For readability, we extend the convention developed in §3.4 and abbreviate $\text{nom}_{\alpha e}(A^e)$ as $A^e$. (So, we continue to regard wisdom as *wise*.) Mnemonically, think of underlining as pulling an entity down to the level of objects. To make certain principles easier to formulate, we sometimes also write $A^e$ as an alternative to $A^e$, even though there is no operator $\text{nom}_{e}$, and no need for one.

**Application.** In PFTT, we apply higher-order entities to one another. We want a way to keep track of this among their nominalizations. So, for each $n$, we introduce a new constant, $\text{app}_n$, with $n+2$-occurrences of $e$, i.e. it will map $n+1$ input objects to an object. We read ‘$\text{app}_n(B, A_1, \ldots, A_n)$’ as ‘the result of applying $B$ to $A_1, \ldots, A_n$ in that order’. So $\text{app}_2$ (loves, plato, socrates) is the result of applying Love to Plato and Socrates (in that order), and want this to be identical to loves(plato, socrates).

We can now lay down the axiom schemes of NAT:

\[
\begin{align*}
\text{Nom-real} & \quad \text{real}(x^\alpha) = e \iff E_x^\alpha & \quad \text{all } \alpha \neq e \\
\text{Nom-nonreal} & \quad \neg \text{real}(u^\alpha) & \quad \text{all } \alpha \neq e \\
\text{Prop-real} & \quad \text{real}(x^\alpha) & \\
\text{Nom-inj} & \quad (E_{\alpha e} A^\alpha \land E_{\alpha e} u^\alpha) \to (u =_e v) =_e (u =_e v) & \quad \text{all } \alpha \neq e \\
\text{Nom-diff} & \quad u^\alpha \neq_{\alpha e} v^\beta & \quad \alpha, \beta, e \text{ all distinct} \\
\text{Application} & \quad (E_{\alpha_1 e_1} A_1^{\alpha_1} \land E_{\alpha_2 e_2} A_2^{\alpha_2} \land \cdots) \to \text{app}_n(u_1, v_1, \ldots, v_n) =_{e} u(v_1, \ldots, v_n) & \quad \text{all } \alpha_1, \ldots, \alpha_n, e
\end{align*}
\]

The **Nom-real** scheme tells us that all and only real entities have nominalizations, and **Nom-nonreal** says that nominalizations are never real. However, all propositions are real, by **Prop-real**. Next, **Nom-inj** and **Nom-diff** schemes tell us that nominalization is injective, i.e. that nominalizations of entities are identical iff those

\[\text{natural languages actually allow us to nominalize expressions in a variety of different ways, and you might think that different kinds of nominalization refer to different kinds of object. For example, you might think that the gerund ‘Sharon’s laughing’ refers to an event, whereas the clause ‘that Sharon laughs’ refers to a reified-proposition (see §6.4). Our focus in this paper is exclusively on nominalizations which intuitively appear to co-refer with their de-nominalized counterpart (cf. the argument at the start of §3), and this focus is reflected in the axioms of NAT.}

\[\text{Strictly speaking, nominalization is a language-level operation, but for ease of expression, we will also use ‘nominalization’ to describe the corresponding world-level operation; so we will call ‘wise’ a nominalization of the predicate ‘wise’, but we will also call the object wise a nominalization of the property wise.}

\[\text{Here, and throughout, and throughout, A } \neq_{A e} \text{ B abbreviates } \neg(A =_{A e} B). \text{ NAT bears some similarities to Hale and Linnebo’s (2020: 102–3) theory of nominalization. Compare our Nom-inj with their (Bridge-=); and our Application with their (Bridge-App). The main technical differences concern: our use of PFTT (Hale and Linnebo use monadic relational type theory); our desire that } T_e \text{ should obey unrestricted Comprehension (contrast Hale and Linnebo 2020: 103n.53); and our subsequent inclusion of bridge-principles which will ultimately allow for self-predication (see §7.3). Note also that Hale and Linnebo are traditional realists.} \]
entities are identical. Finally, the Application scheme says that application among nominalized entities tracks the behaviour of higher-typed entities.

This completes the specification of NAT. We now define $T$ as $T_r \cup$ NAT, i.e. the addition of NAT to $T$, when the latter’s implicit restriction to real entities is made explicit. Our central result is that $T$ is a conservative extension of $T$, in this sense (see §C):

Conservativeness Theorem: Let $T$ be a PFTT theory in some signature, $\mathcal{L}$, which is disjoint from NAT’s non-logical vocabulary. If $T \vdash \Sigma_r \Sigma$ then $T \vdash \Sigma \Sigma$, for any $\mathcal{L}$-sentence $\Sigma$.

This Theorem immediately entails NAT’s consistency. But it is worth remarking that NAT avoids the inconsistency we discussed in §3.4 by disavowing Nom-Always (importantly, Nom-inj is a conditional). Moreover, as promised, NAT proves Nom-Coext, and states that all and only the real properties correspond with universals (via Nom-real).

4.3 Definable notions and richer fictions

Within NAT, we can define some further notions, which will be extremely useful in what follows.

Flattening. Any type $\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)$ property can be flattened. We write the flattening of $\Sigma$ as $\Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)}$. Intuitively, some objects satisfy $\Sigma$ iff those objects are the nominalizations of entities that satisfy $\Sigma$. In detail, for each $\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)$:

$$
\Sigma(x_1, \ldots, x_n) = \Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)}(E_1, \ldots, E_n)$$

To illustrate, PFTT allows us to symbolize the claim that something is wise as $\Sigma_e(\text{wise})$; $\Sigma_e(\text{wise})$ is then identical to $\Sigma_e(\text{wise})$.

Instantiation. We can also define a notion of instantiation. Specifically, we can define a formula $\Sigma \Sigma$, which should be read ‘$\Sigma$ instantiates $\Sigma$’. Thus, ‘Socrates instantiates wisdom’ can be formalized as $\Sigma(\text{socrates}) \Sigma(\text{wise})$. More generally, for

\[\Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n) \Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n)\]

This is because an inconsistent theory is conservative only over inconsistent theories. More formally: let $T$ be the PFTT theory with no axioms; suppose NAT is inconsistent, i.e. NAT $\vdash \bot$; then $T \vdash \bot$, so, by the Conservativeness Theorem, $T \vdash \bot$, which is absurd.

Indeed, it proves the stronger principle $\Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n) \Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n)$. Proof. Suppose $\Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n) \Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n)$. So $E \Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n)$ and $E \Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n)$ by Nom-inj and our initial supposition.

At the expense of legibility, this definition can be presented austerity in PFTT. For example, let $D$ abbreviate $(\Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)})$; then $D^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n)$ $\lambda E (E \Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n) \Sigma^{\alpha_1(\ldots(\alpha_n \mathbf{t})\ldots)} (E_1, \ldots, E_n)$.
each $n$, we can explicitly define an $n+1$-place instantiation relation, $\varepsilon^e_{n+1}(x_1, \ldots, x_n, x)$, as follows (we drop the subscript on $\varepsilon_n$, when no confusion can arise):  

$$
(y^e_1, \ldots, y^e_n, x^e_n) := \begin{cases} 
s^t & \text{if } \varepsilon^e \equiv_{e_n} \text{apps}^e_n(x, y_1, \ldots, y_n) \\
\text{False}_t & \text{if there is no such } s^t
\end{cases}
$$

We might pronounce the left-hand-side here as ‘$y_1, \ldots, y_n$, in that order, instantiate $x$’. So, to say that (plato, socrates) $\varepsilon_2$ loves$^e(\text{plato})$ is to say that Plato and Socrates, in that order, instantiate Love. Now NAT proves the following scheme, which is analogous to Application:  

$$
(E_{\alpha_1}^u \land E_{\alpha_2}^v \land \ldots \land E_{\alpha_n}^u) \rightarrow \left((\forall_1 \ldots, \forall_n, x, u) =_{t} u(v_1, \ldots, v_n) \right) \text{ for all } \alpha_1, \ldots, \alpha_n
$$

So: (socrates $\varepsilon$ wise) is identical$_t$ to wise(socrates).

For all its strengths, the theory NAT is very far from complete. To illustrate: NAT is compatible with the claim that (plato $\varepsilon$ socrates$^e$), which is the sort of thing we might want to rule out, since no one, surely, wants to say that Plato instantiates Socrates. We can easily enrich NAT to rule out such things; the result remains conservative; and indeed NAT can be enriched further still, whilst retaining the Conservativeness Theorem. We say more about this in §7 and §D, but we will not dwell on it now since, for the time being, we will only need the principles mentioned in §4.2.

5 Fictionalism

We think that NAT is literally false. In fact, we can locate its falsity very precisely: five of NAT’s six schemes are true; but Nom-real is false. After all, since no universals exist, ‘E(wise)’ is false, but ‘real(wise)’ is true, so that ‘real(wise) =$_t$ E(wise)’ is false.  

---

42 At the expense of legibility, this definition can be presented austerely in PFTT. For example, let A abbreviate apps$^1_1(x, y)$; then $\varepsilon_1$ is $\lambda y^e \lambda x^e \text{rs}^t((\text{EA} \rightarrow \varepsilon =^e A) \land (\neg \text{EA} \rightarrow s =_{t} \text{False}_t))$.

43 Proof. By Prop-real and Nom-real, $E(u(v_1, \ldots, v_n))$. So apps$^e_n(u, v_1, \ldots, v_n) =_{e} u(v_1, \ldots, v_n)$ by Application. Now use Nom-inj and the definition of $\varepsilon_n$. As mentioned in 38, this (essentially) relies upon the propositional-identity in Nom-inj, which some realists about universals might reject. Indeed, they are likely to eschew the identification, $(\forall_1, \ldots, \forall_n, y) =_{t} u(v_1, \ldots, v_n)$, in favour of the weaker biconditional, $(\forall_1, \ldots, \forall_n, y) \leftrightarrow u(v_1, \ldots, v_n)$. In that case, rather than defining instantiation explicitly, they should take each instantiation-predicate as a primitive, governed by schemes: $\varepsilon^e =_{e} \text{apps}^e_n(x^e, y^e_1, \ldots, y^e_n) \rightarrow (y_1, \ldots, y_n, \varepsilon^e x) =_{s} s$ and $(y_1, \ldots, y_n, \varepsilon^e x) \rightarrow \exists y^e =_{e} \text{apps}^e_n(x, y_1, \ldots, y_n)$.

44 Let $I$ be an interpretation which satisfies $\mathcal{I}_c$, so that $I$ satisfies ‘real(wise) =$_t$ E(wise)’. Even assuming that $I$ treats ‘real(wise)’ as expressing the (really) true proposition that wise is real, there are two options: (a) $I$ treats ‘=’ as expressing something other than (real) propositional identity; or (b) $I$ treats ‘E(wise)’ as expressing something other than the proposition that wisdom exists. In our proof of Conservativeness (see §C), we pursue option (b).
But although NAT is literally false, it is still a useful fiction. Specifically, and as we will now explain, our Conservativeness Theorem allows us to advance a fictionalism about universals, modelled after Field’s fictionalism about numbers.\footnote{See Field (1980/2016, 1989/1991). In particular, we share Field’s (1980/2016: P4) response to the distinction between hermeneutic and revolutionary fictionalism (see Burgess and Rosen 1997: pt. I ch. A; Stanley 2001; Burgess 2004). Our (limited) interest in that distinction can be summed up as follows: we recommend that Fregean realists should not (falsely) believe that universals exist, and so should engage in pretence insofar as they want to continue to use universals-discourse.}

Our fictionalism is primarily intended to answer the following obligatory question: Why is it that, barring occasional mistakes by individual speakers, speaking as if universals existed does not lead us from obvious truths to obvious falsehoods? Realists about universals have an easy answer to this question: because universals really do exist. But our Conservativeness Theorem provides us with an alternative answer: even though there are no universals, positing such universals is conservative over the literal truths, and this is why they never lead us astray.

Here is that answer in a little more detail. Suppose we start with some PFTT theory, $T$. We then make explicit the implicit assumption that $T$ concerns only real entities, and so move to $T_u$. Now, by the Conservativeness Theorem, any real-restricted claim (i.e. any claim which exclusively concerns real entities) which can be proven using $T_u$ together with the machinery of nominalization, could have been proved without relying upon such devices. So the machinery of nominalization is provably reliable for reasoning about what is real. Specifically, it never leads us from a true real-restricted claim, to a false real-restricted claim.

This answer also allows us to continue to speak as if universals exist, even though we deny that they do. $T_u$ is a convenient tool for drawing inferences between true, real-restricted claims; and it is provably reliable, in this regard. So there is no need to jettison this tool. Indeed, the Conservativeness Theorem allows Fregean realists to pretend that universals exist, with a perfectly clear conscience. And that is what we recommend.

In the next few sections, we will illustrate $T_u$’s utility. First, we should emphasise that (Field-style) fictionalism is the live option, rather than eliminativism. It is easy to eliminate the nominalizations from some sentences. For example, the fictional sentence ‘Socrates instantiates wisdom’ can easily be replaced with the real sentence ‘Socrates is wise’; indeed, $T_u$ proves their equivalence (see §4.3).\footnote{Here (and throughout) we assume that Socrates is a real object, and that wise is a real property, and that both ‘socrates’ and ‘wise’ are atomic constants. Similar points apply for other examples in §§6–7 (e.g.: virtue, believes, plato, lovee, and lovee(elet)).} However, it is not always possible to paraphrase nominalizations away. For example, the fictional sentence ‘Socrates is not identical to wisdom’ is a theorem of $T_u$ (by Nom-nonreal), but there is no equivalent real sentence.

6 Some simple applications

In the remainder of this paper, we will apply our fictionalism to a variety of natural language constructions. The basic idea is this: plenty of natural English constructions seem to require us to move between types; strictly-typed logics, like PFTT,
struggle with this; but our fictionalism has the resources to make it easy.

6.1 On virtues

We started §3 with this example:

(7) Wisdom is a virtue

As we explained, we think that (7) is literally false, because we do not believe in the universal wisdom. However, we also think that there is a nearby literal truth about the property wise\textsuperscript{et}:

(7a) \textit{virtue}\textsuperscript{(et)\textit{t}}(wise\textsuperscript{et})

It is essential that we sharply distinguish \textit{virtue}\textsuperscript{(et)\textit{t}} from the notion of virtue at play in the original (7): the English predicate ‘is a virtue’ is type \textit{et}, and it expresses a type \textit{et} property that applies to certain universals; by contrast, \textit{virtue}\textsuperscript{(et)\textit{t}} is a type (et)\textit{t} property that applies to certain type \textit{et} properties. (If you are wondering where this new type (et)\textit{t} property came from, or what it could possibly have to do with \textit{virtue}, please hold that thought; we will come back to it in §6.2.) Unlike (7), sentence (7a) makes no mention of universals, and so we are free to accept it as a literal truth.

But now that we have (7a) as a literal truth, our fiction allows us to infer the following claim about the universal wisdom:

(7b) \textit{virtue}\textsuperscript{(et)\textit{t}}(wise\textsuperscript{et})

(Indeed, in the fiction, (7a) is identical to (7b); see §4.3.) We would like to offer (7b) as our formalization of (7). In other words, our proposal is that ‘is a virtue’ should be formalized in PFTT as ‘\textit{virtue}\textsuperscript{(et)\textit{t}}’, just as ‘wisdom’ should be formalized as ‘wise\textsuperscript{et}’. On this proposal, (7) is literally false but assertible nonetheless, since its formalization, i.e. (7b), is true in our (conservative) fiction.

6.2 Reverse-engineering fictions

In our efforts to make (7) true within our fiction, we helped ourselves to a new type (et)\textit{t} property, \textit{virtue}\textsuperscript{(et)\textit{t}}. But this might seem to raise a number of questions, for example: \textit{What does it take for a type et property, such as wise, to satisfy \textit{virtue}\textsuperscript{(et)\textit{t}}}? Or to put the question another way: \textit{What exactly is (7a) meant to say}? And: \textit{What justifies our proposal to formalize ‘is a virtue’ as ‘\textit{virtue}\textsuperscript{(et)\textit{t}}’}? These might seem like urgent questions for our fictionalist account of universals. In fact, they can be bypassed entirely. To explain why, we need to outline two ways to think about our fiction.

Our discussion in §§4–5 might suggest the following picture:

\textbf{THE BOLT-ON PICTURE.} We start with a real theory, T, which expresses a body of literal truths without using any nominalization-devices. We then enrich \textit{T}, moving to \textit{T}\textsubscript{c}, by bolting on NAT’s nominalization-devices. This move is justified by the Conservativeness Theorem.
If the Bolt-On Picture were taken as a description of the actual, temporal process of how humans arrive at $T_{\text{pris}}$, then the above questions about $\text{virtue}^{\text{et}\text{t}}$ would be pressing. But that is not the point of the Bolt-On Picture. The Bolt-On Picture can be used to explain why, given $T$, we can employ $T_{\text{pris}}$ and act as if universals exist. But, of course, no one actually starts out (in the temporal sense of ‘starts out’) with the real theory, $T$, pristine and fully acceptable to Fregean realists. Rather, they arrive at $T$ after some reflection. That process of reflection is more accurately described using an alternative picture:

**The Reverse-Engineering Picture.** We start out with a class of assertible sentences. Some of these sentences feature nominalized predicates in referential position. Philosophical argument, however, makes us leery of universals. So: rather than accepting the sentences in our class as literally true, we grant them the status true in the fiction of universals. Now our job is to reverse-engineer this fiction, to arrive at our real theory, $T$.\(^47\)

This alternative Picture offers us a way around the apparently pressing questions about $\text{virtue}^{\text{et}\text{t}}$. Our initial class of assertible sentences includes a variety of sentences that describe certain universals as virtues, including:

\((7)\) Wisdom is a virtue

Since \((7)\) is assertible, its formalization should be true in our fiction. To achieve this, we hypothesize that the English predicate ‘is a virtue’ expresses the flattening of some real type \((\text{et}\text{t})\) property, $x^{\text{et}\text{t}}$, such that $x(\text{wise})$. It is only at the end of this process of reverse-engineering that we introduce the label ‘$\text{virtue}^{\text{et}\text{t}}$’ for $x$: it is really just a helpful mnemonic, to remind us that this is the real type \((\text{et}\text{t})\) property we posited in order to make sentences like \((7)\) true in our fiction.\(^48\)

### 6.3 Instantiation

Now that we have explained how to use our fiction, we would like to offer two more examples of it in action. As we noted in §4.3, NAT allows us to define a notion of instantiation, and hence to formalize a claim like ‘Socrates instantiates wisdom’ via:

\((1b)\) socrates $\varepsilon$ wise

This allows us to explain the validity of various natural-language inference-patterns. For example, consider this intuitively valid inference:

\(^47\) This is probably still an oversimplification. It assumes that every sentence in our initial class of sentences will make its way into our fiction. In fact, in the course of regimenting the real/fictional distinction, we might be led to revise our view of which sentences are really assertible; indeed, we may need to go back and forth repeatedly, until we reach a reflective equilibrium. However, this complication does not affect our point here.

\(^48\) Our discussion of reverse-engineering is somewhat reminiscent of easy-road mathematical fictionalism (e.g. Balaguer 1998: §3.2; Melia 2000; Leng 2010). Easy-road fictionalists also start with a class of assertible sentences—those delivered by mathematical science—and works backwards to (what they take to be) the literal truth. However, there is also an important difference. Easy-road fictionalists deny, or at least refuse to assert, that it is possible to state (what they take to be) the literal truth directly, without going via their fiction. By contrast, the end-product of our reverse-engineering is precisely a direct statement of (what we take to be) the literal truth.
(1) Socrates is wise
(7) Wisdom is a virtue
(8) Therefore, Socrates has a virtue

We can formalize this inference as follows:

(1a) wise(socrates)
(1b) ∴ socrates ∈ wise
(7b) virtue_{et}^{t}(wise)
(8b) ∴ ∃x( (socrates ∈ x) ∧ virtue_{et}^{t}(x) )

This argument is valid within our fiction, since (1a) implies (1b) in the fiction, and then (8b) follows from (1b) and (7b) by elementary inference rules. Moreover, given that (1a) and (7b) are both true in the fiction, the argument is not just valid but sound in the fiction.

6.4 Propositions

Our focus in this paper is on the nominalization of type et expressions. But our fiction can smoothly nominalize other types too. Consider the following natural language sentence:

(9) Gottlob believes that arithmetic is reducible to logic

Some philosophers and linguists take the complementizer ‘that’ to function as a device for nominalizing sentences (type t). According to these philosophers, ‘believes’ expresses a type e(et) relation between Gottlob and a reified proposition, i.e. the nominalization of a type t proposition. The argument for universals that we presented in §3.1 can now be reworked as an argument for reified propositions: (9) is true; (9) cannot be true unless ‘that arithmetic reduces to logic’ refers to a reified proposition; therefore at least one reified proposition exists.

We do not believe in reified propositions any more than we believe in universals, and so we want to resist this argument. We distinguish two possible lines of resistance. The first was proposed in earlier work by Trueman. He suggested that, rather than being a device of nominalization, the complementizer is actually semantically vacuous. According to this suggestion, then, we should formalize (9) in PFTT as:

(9a) believes_{et}^{t}(gottlob^{e},(arithmetic-is-reducible-to-logic)^{t})

If this is the right way to formalize (9), then it does not express a relation between Gottlob and a reified proposition (type e); it expresses a relation between Gottlob and a proposition proper (type t).

49 Indeed, in the fiction, they are identical.
50 Note that ℰ is a PFTT-theory, and hence uses the natural deduction system outlined in §A.3.
51 This view is extremely widespread; see e.g. Cresswell (1973: 166–9), Parsons (1979: 132), Künne (2003), and King et al. (2014).
The second line of resistance is made available by our fictionalism (and should be compared with our discussion of ‘virtue\textsuperscript{et\textsubscript{tt}}’ in §6.1). We can grant that the complementizer in (9) is a nominalization device, but then deny that (9) is literally true; it is really only true within the fiction of universals. This result can be secured in three steps. First, we take (9a) to be a real truth. Second, we use our fiction to infer:

\[(9b) \text{believes}_{\text{tt}}(\text{gottlob}_{\text{tt}}, \text{(arithmetic-is-reducible-to-logic)}_{\text{tt}})\]

Third, and finally, we offer (9b) as our formalization of (9). In other words: we propose that the English predicate ‘believes’ should be formalized as ‘\text{believes}_{\text{tt}}’.

We do not want to take a final stand on the best way to formalize (9) itself. That said, it is worth noting that the fictionalist strategy is forced upon us in at least some cases. Consider:

(10) Gottlob believes logicism

‘Logicism’ is clearly a nominalization,\textsuperscript{53} and so when it comes to (10), we have no choice but to deploy our fiction.

Our fiction not only copes with simple belief-reports like (9), but it can also handle iterated belief-reports, such as:

(11) Bertrand believes that Gottlob believes that arithmetic is reducible to logic

We can formalize this in either of the following ways:

\[(11a) \text{believes}_{\text{tt}}(\text{bertrand}_{\text{tt}}, \text{believes}_{\text{tt}}(\text{gottlob}_{\text{tt}}, \text{(arithmetic-is-reducible-to-logic)})_{\text{tt}})\]
\[(11b) \text{believes}_{\text{tt}}(\text{bertrand}_{\text{tt}}, \text{believes}_{\text{tt}}(\text{gottlob}_{\text{tt}}, \text{(arithmetic-is-reducible-to-logic)})_{\text{tt}})\]

Fregean realists can, of course, regard (11a) as literally true. Moreover, in the fiction, it entails (11b); indeed, in the fiction, they are identical.\textsuperscript{54}

\textbf{7 Bridge-Principles}

So far, we have focussed on relatively simple natural language constructions. In this section, we will discuss two more challenging kinds of case: mixed-predication (§7.1) and pseudo-self-predication (§7.3). As we will see, these cases can be handled if we augment our fiction with certain \textit{bridge-principles}, whose status we explore in §7.2.

\textsuperscript{53} We can use cases of mixed-predication to show that ‘logicism’ is a name; see e.g. (17) below.

\textsuperscript{54} By the definition of flattening, (9a) \(\vDash (9b)\); so \text{believes}_{\text{tt}}(\text{bertrand}_{\text{tt}}, (9a)) \(\vDash \text{believes}_{\text{tt}}(\text{bertrand}_{\text{tt}}, (9b)); so \text{believes}_{\text{tt}}(\text{bertrand}_{\text{tt}}, (9a)) \vDash \text{believes}_{\text{tt}}(\text{bertrand}_{\text{tt}}, (9b)), hence (11a) \(\vDash (11b). Note that we are substituting sentences within the the scope of propositional attitudes; that is not entirely uncontroversial, but we will not attempt to settle the proper logic for hyper-intensional contexts here.
7.1 Mixed-predication

Natural language allows us to construct cases of *mixed-predication*, where one and the same thing is predicated of a universal and of an ordinary object. Here are some examples:\footnote{Chierchia (1982: 310–3, 1984: 8–9) seems to have been the first author to raise mixed-predication as a problem for Montagovians (focussing on gerunds and infinitives; see also Chierchia and Turner 1988: 293); we adapt (15) and (16) from him. See also Parsons (1979: 130) for an example similar to (16).}

(12) Plato loves Socrates and wisdom
(13) Not only are individual electrons physical, but so is electronhood itself
(14) Mary can see roses, but not the colour red
(15) The M25 is dangerous, and so is reckless driving
(16) Hillary talked about Nancy and running for president
(17) Logicism and Ludwig both frustrated Gottlob
(18) This book is about Lovelace and exponentiation

Now, some of these examples may strike you as puns, on a par with the following zeugma:

(19) My mother taught me how to prove dough and theorems.

If so, our aim is not to convince you otherwise. Our point is only that (12)–(18) strike us as reasonable assertions, which illustrate a general phenomenon. We will offer a way to handle this phenomenon, focussing on the case of (12). However, our discussion naturally extends to cover any cases of mixed-predication which you do not want to dismiss as puns.

Unfortunately, as it stands, our fiction cannot accommodate (12). To see why, let us split (12) into two parts:

(20) Plato loves Socrates
(21) Plato loves wisdom

Sentence (20) obviously does not pose any problems. We can formalize it as:

\[(20a) \text{loves}_{et}(\text{plato}, \text{socrates})\]

This makes no mention of universals, and so we can accept it as a literal truth.

Sentence (21) is a little trickier, but we can approach it in much the same way that we approached (7) in §6.1. We help ourselves to a type \(\text{e}((et)t)\) relation, \(\text{loves}_{et}^{e((et)t)}\). We then take it to be literally true that Plato bears this relation to *wise*:

\[(21a) \text{loves}_{et}^{e((et)t)}(\text{plato}, \text{wise})\]

Finally, we use the fiction of universals to infer:\footnote{We should repeat the assumption, from footnote 46, that we are tacitly assuming that the various wffs in these examples are atomic.}

\[(21b) \text{loves}_{et}^{e((et)t)}(\text{plato}, \text{wise})\]
We think this a good formalization of (21). But, even though we now have formalizations for (20) and (21), we still cannot yet formalize (12). The trouble is that, even in the fiction, \( \text{loves}_e \) is distinct from \( \text{loves}_{\text{et}} \).

To solve this problem, we need to augment our fiction with a principle that, in effect, extends \( \text{loves}_e \) to include pairs of objects which stand in the \( \text{loves}_{\text{et}} \) relation too. More precisely, we lay down the following \emph{bridge-principle}:

\[
(\text{real}(u^e) \land \text{real}(v^{\text{et}})) \rightarrow \text{loves}_e(u, v) =_t \text{loves}_{\text{et}}(u, v)
\]

Given this bridge-principle, (21a) implies:

\[
(21c) \quad \text{loves}_e(\text{plato}, \text{wise})
\]

Together with (20a), this finally implies:

\[
(12a) \quad \text{loves}_e(\text{plato}, \text{socrates}) \land \text{loves}_e(\text{plato}, \text{wise})
\]

which is our formalisation, within our fiction, of (12).

### 7.2 Licensing the use of bridge-principles

We have dealt with mixed-predication using bridge-principles. We now need to address two questions concerning the use of such principles.

The most immediate question is: what permits us to add these bridge-principles to our fiction? Roughly put, our answer is that, if we take even a modicum of care, then adding bridge-principles to our fiction will still be conservative. To make this more precise, we must define some notions. We stipulate that a \emph{bridge-principle} is a formula of the following form:

\[
(\text{real}(D_1) \land \ldots \land \text{real}(D_n)) \rightarrow A^{\ldots(\text{et})...}(u_1, \ldots, u_n) =_t B^{\ldots(\alpha_n \text{et})...}(u_1, \ldots, u_n)
\]

where \( A \) and \( B \) are non-logical \( T \)-constants, and some type \( \alpha_i \) is not \( e \). (This last clause ensures that some nominalization is, in fact, being invoked.) Then we can prove, roughly, that a set of bridge principles, \( \Delta \), can be conservatively added to \( T_{uv} \), provided that it is impossible for the bridge-principles to conflict with each other.

Of course, this notion of ‘impossibility of conflict’ needs to be made more precise. So let us start by thinking about some cases where conflict is possible. Conflict is clearly possible if we insist, for example, both that \( \text{loves}_e(u^e, v^{\text{et}}) =_t \text{loves}_{\text{et}}(u, v) \) and that \( \text{loves}_e(u^e, v^{\text{et}}) =_t \text{hates}_{\text{et}}(u, v) \). Only slightly less clearly: imagine that \( T \vdash a^{\text{et}} =_t \text{loves}_{\text{et}}(\text{plato}) \),\(^{58}\) in that case, conflict would be possible between a bridge-principle which mentioned \( \text{loves}_e \) and one which mentioned \( a \). Fortunately, it is not hard to lay down a condition which rules out exactly these kinds of conflicts; this is the notion of \emph{T-friendliness} (see Definition 6 of §E). And we can then prove that any

---

57 Indeed, in the fiction, (20a) is true but \( \text{loves}_{\text{et}}(\text{plato}, \text{socrates}) \) is false. Recall, in the fiction: \( \text{loves}_{\text{et}}(x^e, y^e) \) iff \( x^e \) and \( y^e \) are nominalizations of entities between which \( \text{loves}_{\text{et}} \) obtains; but \( \text{socrates} \) is not the nominalization of any type \( e \) entity (by Nom-nonreal).

58 Recall that we tend to write the decurred expression ‘\( \text{loves}_e(\text{plato}, x^e) \)’ in place of ‘\( (\text{loves}_e(\text{plato}))(x^e) \)’. But ‘\( (\text{loves}_e(\text{plato})) \)’ itself is just a type \( e \) expression, which combines with a (single) type \( e \) expression to form a type \( t \) expression.
set of $T$-friendly bridge-principles is conservative over $T$. (For full details, though, the reader will have to consult §E.)

This explains what permits us to introduce bridge-principles. But we should also ask: what motivates their introduction? For example, why should we introduce a bridge-principle between $\text{loves}_{e}^{e(\text{et})}$ and $\text{loves}_{et}^{\text{e}(\text{et})t}$? It is tempting to answer that $\text{loves}_{e}$ and $\text{loves}_{et}$ are two types of loving-relation. But that answer would be strictly nonsensical, given Fregean realism, since nothing that can be said of one type can be said of another.

As in §6.2, this question can be addressed by recalling that we are reverse-engineering our fiction. To illustrate, consider our example of mixed-predication, and its formalization:

(12) Plato loves both Socrates and wisdom

\[(12a) \text{loves}_{e}^{e}(\text{plato, socrates}) \land \text{loves}_{e}^{e}(\text{plato, wise})\]

Suppose that (12) is assertible. In that case, (12a) should be true in our fiction. Now, since $\text{loves}_{e}(\text{plato, socrates})$ is assertible and makes no reference to universals, we can accept it as a literal truth (and hence also as true in the fiction). And, given the assertibility of $\text{loves}_{e}(\text{plato, wise})$, we reverse-engineer our fiction to include some ‘corresponding’ relation of type $e(\text{et})t$ which holds between $\text{plato}$ and $\text{wise}$. Our bridge-principles simply formalize the intuitive talk of a ‘corresponding relation’. So, these bridge-principles serve as a formal link (within the fiction) between the familiar type $e(\text{et})$ relation $\text{loves}_{e}$, and the reverse-engineered type $e((\text{et})t)$ relation.

7.3 Pseudo-self-predication

Now that we have a general licence to invoke bridge-principles, we can put them to further work. For example, consider this case:

(22) Plato loves love

This is much like (21), except that it is a case of pseudo-self-predication, where a relation is applied to its own nominalization. To handle this, as in §7.1, we introduce another type of love, $\text{loves}_{e}^{e(\text{e(\text{et})t})}$, and accept the following as a literal truth:

\[(22a) \text{loves}_{e}^{e(\text{et})}(\text{plato, loves}_{e})\]

Within our fiction, (22a) is identical to:

\[(22b) \text{loves}_{e}^{e(\text{et})}(\text{plato, loves}_{e})\]

But $\text{loves}_{e}^{e(\text{et})}$ is distinct from $\text{loves}_{e}$, and so (22b) does not apply a relation to its own nominalization. To overcome this, we lay down another bridge-principle:

\[\text{(real}(u^{e}) \land \text{real}(v^{e(\text{et})})) \rightarrow \text{loves}_{e}(u, v) =_{t} \text{loves}_{e(\text{et})}(u, v)\]

Using this, (22a) is identical in the fiction to:

\[59\text{It is only pseudo-self-predication, since Fregean realism prohibits the application of a relation to itself.}\]
(22c) loves_e(plato, loves_e)

And this is a genuine case of pseudo-self-predication, in which loves_e is applied to its own nominalization.

The approach generalises. Using bridge-principles, we can easily handle other cases which have been thought to pose difficulties for strictly typed theories, such as:\footnote{Example (23) is modelled off Chierchia (1984: 12, 1985: 418) and Chierchia and Turner (1988: 293).}

(23) Kindness is kind
(23a) kind_e(kind_e)

(24) Plato loves loving love
(24a) loves_e(plato, (\lambda x^e loves_e(x, loves_e)))

We leave it to the reader to work out the suitable bridge-principles.

8 Limits of the fiction

In §§6–7, we gave a sense of the power and flexibility of our fiction. Our hope is that this will allow us to accommodate enough of the ordinary use of nominalized predicates, to allow us to continue speaking as if there were universals in everyday and scientific contexts. Whilst there is obviously no way to prove that our hope has been fulfilled, we think it is extremely plausible.

However, we should also admit that there are limits to our fiction. In particular, our fiction cannot handle cases that involve nominalizing the unreal entities introduced by NAT. Here is a particularly striking example. Consider these two sentences:

(25) Socrates does not instantiate himself
(26) Socrates instantiates non-self-instantiation

We can easily formalise (25) as follows, where A \neq A abbreviates \neg(A \in A):\footnote{By itself, NAT does not entail (25a), for reasons noted at the end of §4.3, but see §D.}

(25a) socrates \neq socrates

However, there is no adequate way to formalise (26). In the fiction, we can consider the property of non-self-instantiation, d^et =_{et} (\lambda x^e x \neq x); so we might offer:

(26a) socrates \in d

But, since d is not real, it has no nominalization,\footnote{For reductio, suppose E_d. So \tilde{d} \tilde{d} =_t \tilde{d} \neq \tilde{d} by Reduce and E-l-t. Now (\tilde{d} \in \tilde{d}) =_e s \iff s =_e app_1(d, \tilde{d}), by the definition of \in; and so \tilde{d} \tilde{d} =_e app_1(d, \tilde{d}) =_e app_1(d, \tilde{d}) by Application and Prop-real. So (\tilde{d} \in \tilde{d}) =_t \tilde{d} \tilde{d} by Nom-inj, i.e. (\tilde{d} \in \tilde{d}) \equiv_t (\tilde{d} \neq \tilde{d}), which is a contradiction.} so (26a) is false.

This is, then, a limitation on NAT. But, given our aims, it is no real shortcoming. As we explained in §5, the point of our fictionalism is to explain why ordinary discourse about universals does not lead from real truths to real falsehoods, without
conceding that universals really exist. We doubt that (26) is any part of the ordinary discourse about universals. Of course, (26) is part of the philosophical discourse about universals. But notoriously, philosophers have been led from truths to falsehoods by sentences like (26), which are just one step away from Russell’s Paradox, in the form ‘non-self-instantiation instantiates non-self-instantiation’.

9 Conclusion

Fregean realists reject the suggestion that properties are objects (see §2). Nevertheless, Fregean realism is compatible with the claim that (at least some) properties correspond to certain special objects, which we call universals. Moreover, various ordinary natural language constructions imply that universals exist. At the same time, however, Fregean realists have good reason to deny that there really are any universals (see §3). So, Fregean realists have good reason to embrace fictionalism about universals. We have gone some way to showing how this can be done: Fregean realists can help themselves to a provably conservative fiction of universals (see §§4–5).

This fiction allows us to provide a face-value semantics for a wide variety of natural language constructions (see §6), including cases of mixed-predication and pseudo-self-predication (see §7). Inevitably, Russell’s Paradox places limits on what can be achieved within the fiction, but these limits seem somewhat recherché (see §8). Indeed, it seems that wherever one might naturally want to speak as if there are universals, Fregean realists can do just that, and in good conscience, by invoking their conservative fiction.

A PFTT’s deductive system

In this appendix, we outline the formal system PFTT. This is suitable for partial functions, whilst retaining classical logic. It is a minor modification of Farmer’s (1990) system PF; the main difference is that we allow multiple propositions.

A.1 PFTT’s grammar

We have two basic types: e and t. For any types α and β, we have the type (αβ). These are our only types. Since we have no product-types, we officially handle relations by currying. However, for readability, we often use decurried expressions. (See §1 for this, and other, notational conventions.)

For each type α, we have primitive symbols as follows:

- Improper symbols: λ, (, )
- Logical constants: False, ⊥, ∨, t(tt), ∧, t(tt), →, t(tt), =, Σ(αβ), Π(αβ)

Farmer’s (1990) PF allows for only two t-entities; so he adapts an equational Henkin–Andrews system (see e.g. Andrews 2002: ch.5). To allow for multiple t-entities, we must revert from an equational system to a system more like Church’s (1940) original. We have more primitives than usual, but treat ↔ as a conjunction of conditionals.
Variables: \(a^\alpha, \ldots, z^\alpha\), with subscripts as necessary

Non-logical constants: as we see fit

We indicate the types of expressions with superscripts. The grammar is standard: every constant or variable of type \(\alpha\) is a wff; if \(x^\alpha\) is a variable and \(B^\beta\) is a wff, then \((\lambda x^\alpha B^\beta)^{\alpha\beta}\) is a wff; if \(A^\alpha\) is a wff and \(B^\beta\) is a wff, then \((BA)^\alpha\) is a wff; nothing else is a wff.

It is convenient to introduce some definitions:

\[\forall x^\alpha A^\tau := \Pi_{a}(\lambda x^\alpha A)\]
\[\exists x^\alpha A^\tau := \Sigma_{a}(\lambda x^\alpha A)\]
\[\nu^\alpha A^\tau := \iota_{a}(\lambda x^\alpha A)\]

\[\text{Uni}_{a}^{(\tau)} := \lambda x^\alpha \exists y^\alpha (v(y) \leftrightarrow x =_a y)\]
\[\text{EA}^{a} := A =_a A\]
\[A^{a} \approx B^{a} := (A \vee B) \rightarrow A =_a B\]

Intuitively: \(\text{Uni}_{a}\) indicates that a property is uniquely instantiated; \(\text{EA}\) indicates that \(A\) exists; and \(A \approx B\) indicates that they are identical if either exists.

### A.2 Handling empty terms

Our system allows for empty terms. Intuitively, applying any term to an empty term causes a ‘crash’. Our precise implementation of this idea follows Farmer. We recursively specify two kinds of types: \(e\) is of \(e\)-kind; \(t\) is of \(t\)-kind; and \(\alpha\beta\) is of the same kind as \(\beta\). Intuitively, ‘crashing’ for \(e\)-kinds will amount to undefinedness; ‘crashing’ for \(t\)-kinds will amount to falsity. More precisely:

1. \(e\)-kind expressions stand for partial functions. If \(\beta\) is of \(e\)-kind then \(B^{a\beta}A^{a}\) denotes iff \(B\) denotes some \(b\) and \(A\) denotes some \(a\), and \(b(a)\) is defined; in that case, \(BA\) denotes \(b(a)\).
2. \(t\)-kind expressions stand for total functions. If \(A\) is empty, then \(B^{a\tau}A^{a}\) is false.

Clause (ii) allows us to have a negative-free logic. In fact, we will want to extend the condition on falsity, to deal with the general case of \(B^{a\beta}A^{a}\) when \(\beta\) is of \(t\)-kind. We use the following recursive definition:

\[\text{False}_{a\beta}^{a} := \lambda x^{a} \text{False}_{\beta}^{\beta},\] for all \(t\)-kind \(\beta\)

So, \(\text{False}_{a}^{a}\) is a primitive canonically false proposition, and the various \(\text{False}_{a\beta}\)s allow us to push higher-typed entities (ultimately) to \(\text{False}_{\tau}\). To illustrate this: suppose \(c^a\) should be non-existent; then \((=_a c^a)\) should be a function which yields \(\text{False}_{\tau}\) for any type \(a\) input, i.e. we want that \((=_a c^a) =_{at} \text{False}_{at}\).

---

64 ‘wff’ abbreviates ‘wff of type \(\alpha\)’. Bold capital letters stand for wffs of the indicated type. Bold lowercase letters stand for variables of the indicated type.

65 See Church (1940: 58) for \(\forall\) and \(\nu\); cf. Farmer (1990) for \(\text{False}_{a\beta}\); and our \(E\) is based on Farmer’s ↓.
A.3 PFTT’s natural deduction system

We provide a natural deduction system for PFTT. We help ourselves to some standard classical introduction and elimination rules for Falseᵣ, ¬, ∨, ∧, and →; here are the new rules (where ‘⇒’ indicates a permissible inference):\(^{67}\)

<table>
<thead>
<tr>
<th>Rule</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reduce</td>
<td>( \Sigma A \vdash (\lambda x^\alpha B^\beta)A \cong B^{[A/\lambda]} ) if neither ( x ) nor any of ( A )'s free variables are bound in ( B ); where ( B^{[A/\lambda]} ) is the result of replacing every instance of ( x ) in ( B ) with ( A )</td>
</tr>
<tr>
<td>Replace</td>
<td>( A \cong A, C \vdash C^{[B/A]} ) where ( C^{[B/A]} ) is the result of replacing any one occurrence of ( A ) in ( C ) with an occurrence of ( B ), provided that occurrence is not immediately preceded by ( \lambda )</td>
</tr>
<tr>
<td>( \Pi E )</td>
<td>( \Pi A B^\alpha, E A^\alpha \vdash BA ) if ( x ) is not free in ( B ) or any undischarged assumption</td>
</tr>
<tr>
<td>( \Sigma E )</td>
<td>( \Sigma A^\alpha B^\beta, Bx^\alpha \vdash A^\gamma \vdash A ) if ( x ) is not free in ( B ), ( A ) or any undischarged assumption</td>
</tr>
<tr>
<td>( \Sigma I )</td>
<td>( B^{[A^\alpha]} \vdash \Sigma A^\alpha B^\beta ) if ( A ) is a variable, a logical constant, or a ( \lambda )-term</td>
</tr>
<tr>
<td>( t\varepsilon-e )</td>
<td>( \text{Uni}_\alpha A^\alpha \vdash A(t\alpha A) ) if ( \alpha ) is of e-kind</td>
</tr>
<tr>
<td>( t\varepsilon-t )</td>
<td>( \text{Uni}_\alpha A^\alpha \vdash A(t\alpha A) ) if ( \alpha ) is of t-kind</td>
</tr>
<tr>
<td>( t\varepsilon-e )</td>
<td>( \text{Uni}_\alpha A^\alpha \vdash A(t\alpha A) ) if ( \alpha ) is of t-kind</td>
</tr>
<tr>
<td>( t\varepsilon-e )</td>
<td>( \text{Uni}_\alpha A^\alpha \vdash A(t\alpha A) ) if ( \alpha ) is of t-kind</td>
</tr>
<tr>
<td>( t\varepsilon-e )</td>
<td>( \text{Uni}_\alpha A^\alpha \vdash A(t\alpha A) ) if ( \alpha ) is of t-kind</td>
</tr>
<tr>
<td>( \forall\varepsilon-t )</td>
<td>( (A^\alpha t\alpha) \vdash \forall x \quad \text{False} \vdash \text{Uni}_\alpha A ) if ( x ) is not free in ( A ), in ( B ), or any undischarged assumption</td>
</tr>
<tr>
<td>Extension</td>
<td>( (A^\alpha(x^\alpha) \cong B^{[B/\alpha]} x) \vdash A \cong A ) if ( x ) is not free in ( A ), in ( B ), or any undischarged assumption</td>
</tr>
</tbody>
</table>

To illustrate the character of this deductive system, here is a useful theorem scheme, which provides a generalization of higher-order Cantor’s Theorem.\(^{68}\) Our informal proof is easily formalizable within the strict deductive system we just outlined:

**Theorem 1** (for any \( \alpha, \beta \)): Fix a function \( f^{(\alpha\beta)}(\alpha\beta) \), a relation \( r^{\alpha(\alpha\beta)} \), and entities \( 0^\beta \neq 1^\beta \).

Consider the function \( c^{\alpha\beta} \) such that:\(^{69}\)

\[
  c^{\alpha\beta} := \begin{cases} 
    1 & \text{if } \exists \forall^{\alpha\beta}(r(x, f v) \land v x =_\beta 0) \\
    0 & \text{otherwise} 
  \end{cases}
\]

Suppose \( r(f c, f c) \). Then there is \( d^{\alpha\beta} \) such that \( r(f c, f d) \) and \( c(f c) \neq_\beta d(f c) \).

**Proof.** For reductio, suppose \( c(f c) =_\beta 0 \); so \( \forall \exists^{\alpha\beta}(r(f c, f v) \rightarrow v(f c) \neq_\beta 0) \). Instantiating, \( r(f c, f c) \rightarrow c(f c) \neq_\beta 0 \). By assumption, \( r(f c, f c) \); so \( c(f c) \neq_\beta 0 \), a

\(^{66}\) Farmer (1990) offers a Hilbert-style axiomatisation.

\(^{67}\) So we write e.g. \( A, B \vdash C \) for what you might write in a Gentzen-style system as \( A \vdash C \). Since we are treating \( \text{False} \) as our canonical absurdity, the rule \( \lambda x \text{false} \) might be given as: \( \text{False} \vdash \).

\(^{68}\) Compare e.g. Linnebo (forthcoming: §3).

\(^{69}\) i.e. \( c =_{\alpha\beta} A x x 12^\beta(\phi(x) \rightarrow z =_\beta 1) \land (\neg \phi(x) \rightarrow z =_\beta 0) \), with \( \phi(x) \) abbreviating \( \exists v(r(x, f v) \land v x =_\beta 0) \).
contradiction. Discharging the reductio, \( c(fc) =_\beta 1 \). So there is \( d^{\alpha \beta} \) such that \( r(fc, fd) \) and \( d(fc) =_\beta 0 \).

**Corollary 2:** If \( f^{(et) e} \) is total, then there are non-coextensive \( c^{et} \) and \( d^{et} \) with \( fc =_e fd \).

**Proof.** Use Theorem 1, with \( \alpha \) as \( e, \beta \) as \( t \), \( 0^t \) as \( \text{False}_t \), and \( t^e \) as \( =_e \). Since \( f^{(et) e} \) is total, we have \( fc =_e fc \). So we have \( d^{et} \) such that \( fc =_e fd \) but \( c(fc) \neq_t d(fc) \), and so \( \neg(c(fc) \leftrightarrow d(fc)) \). □

This corollary is the unsurprising version of Cantor’s Theorem mentioned in §3.4.

### A.4 Henkin semantics for PFTT

PFTT has a sound and complete Henkin semantics. Again, this follows Farmer closely. Note that the Henkin semantics assigns wffs, of all types, to objects from set theory with urelements. So we do not regard the Henkin semantics as our intended semantics for PFTT (see §2.1); rather, we regard it as a useful mathematical instrument.

A PFTT-interpretation, \( \mathcal{M} \), comprises non-empty domains \( M_\alpha \) for each type \( \alpha \), with a particular subset \( M_{\text{des}} \subseteq M_t \), and particular entities \( \top \) and \( \bot \). Intuitively, \( M_{\text{des}} \) will be our ‘designated values’ (our true propositions); \( \top \) will be a canonical falsehood; and \( \bot \) will mark undefinedness. We let \( M = \bigcup_\alpha M_\alpha \), and insist:

1. \( \top \in M_t \setminus M_{\text{des}} \) and \( \bot \notin M \)
2. If \( \alpha \) is of \( \text{e} \)-kind, then \( M_{\alpha \beta} \) is a set of partial functions from \( M_\alpha \) to \( M_\beta \)
3. If \( \alpha \) is of \( \text{t} \)-kind, then \( M_{\alpha \beta} \) is a set of total functions from \( M_\alpha \) to \( M_\beta \)
4. If \( \alpha \) is of \( \text{t} \)-kind, then \( r^M_\alpha \in M_\alpha \), where \( r^M_\alpha := r \) and \( r^M_\alpha(a) := r^M \) for all \( a \in M_\alpha \)
5. If a constant \( C^\alpha \) is assigned, it is assigned to an element of \( M_\alpha \), denoted \( C^M \); and \( C^\alpha \) must be assigned if \( \alpha \) is of \( \text{t} \)-kind
6. Every logical constant is assigned; their assignments meet these rules:
   - \( \text{False}^M \equiv \top \)
   - \( \neg^M(a) \in M_{\text{des}} \) iff \( a \notin M_{\text{des}} \)
   - \( (a \lor^M b) \in M_{\text{des}} \) iff either \( a \in M_{\text{des}} \) or \( b \in M_{\text{des}} \)
   - \( (a \land^M b) \in M_{\text{des}} \) iff both \( a \in M_{\text{des}} \) and \( b \in M_{\text{des}} \)
   - \( (a \rightarrow^M b) \in M_{\text{des}} \) iff either \( a \notin M_{\text{des}} \) or \( b \in M_{\text{des}} \)
   - \( (a =^M \alpha b) \in M_{\text{des}} \) iff \( a = b \)
   - \( \Sigma^M_\alpha(b) \in M_{\text{des}} \) iff \( b(x) \in M_{\text{des}} \) for some \( x \in M_\alpha \)
   - \( \Pi^M_\alpha(b) \in M_{\text{des}} \) iff \( b(x) \in M_{\text{des}} \) for all \( x \in M_\alpha \)
   - \( \iota^M_\alpha(b) = \text{the } x \in M_\alpha \text{ such that } b(x) \in M_{\text{des}} \text{, if there is one} \)
   - \( \iota^M_\alpha(b) \) crashes, if there is not

Here, and in what follows, the sense of ‘crashes’ is as in §A.2: so \( \iota^M_\alpha(b) \) is undefined if \( \alpha \) is of \( \text{e} \)-kind; and \( \iota^M_\alpha(b) = r^M_\alpha \) if \( \alpha \) is of \( \text{t} \)-kind.
Given a PFTT-interpretation $M$, a variable assignment for $M$ maps every type $\alpha$ variable to an element of $M_\alpha$. Where $\sigma$ is a variable assignment $M$, we recursively define $A^M_\sigma$ for all wffs $A$ as follows. (We omit the superscript ‘$M’$ where it is obvious from context; and we let $\sigma[y]$ be the variable assignment which differs from $\sigma$, if at all, by mapping $x$ to $a$.)

(7) For all variables: $x^\sigma = \sigma(x)$.
(8) For all constants: if $C$ is assigned in $M$ then $C = C^M_\sigma$; otherwise, $C = \perp$.
(9) For all $\alpha \in M_\alpha$: if $B^\beta$ is of e-kind then $B = B^\beta_{\sigma[y]}$; otherwise, $(\lambda x^\alpha B^\beta)_\sigma(a) = (\lambda x^\alpha B^\beta)_{\sigma[y]}(a)$ is undefined.
(10) For t-kind $\beta$: if $B^\beta_\alpha \neq \perp$ and $A_\alpha$ is defined, then $(BA)_\sigma = B_\sigma A_\sigma$; otherwise, $(BA)_\sigma = \perp^M$.

A PFTT-interpretation $M$ is a PFTT-structure iff, for every variable assignment $\sigma$ and every $A^\alpha$: if $\alpha$ is of e-kind then $A^\alpha_\sigma \in M^\alpha \cup \{\perp\}$; and if $\alpha$ is of t-kind then $A^\alpha_\sigma \in M^\alpha$.

When $M$ is a PFTT-structure and $A$ is a closed wff, clearly $A^M_\sigma$ does not depend on the choice of $\sigma$; so we can write simply $A^M$. We write $M \models A^t$ iff $A^M \in M_\text{des}$. We write $M \models T$ iff $M \models A^t$ for all $A^t \in T$; in this case, we can say that $M$ is a model of $T$.

The natural deduction system is provably sound and complete for PFTT-structures. This can be shown by making minor adjustments to Farmer’s proof of soundness and completeness for his system $\text{PF}$.

### A.5 Fineness of grain in PFTT

To repeat: PFTT is a minor adjustment to Farmer’s $\text{PF}$, which modifies Church’s theory of types. Our main departure is to allow more than two $t$ entities. We should briefly comment on our reasons for this departure.

One might worry that PFTT’s rule Extension makes the framework rather coarse-grained. An apparently analogous principle of second-order logic is $\forall x(Fx \leftrightarrow Gx) \rightarrow F = G$, which identifies all coextensive properties. However, since PFTT allows for more than two $t$ entities, its rule Extension does not have the same consequence. To illustrate, in PFTT: $\text{cordate}^{st}$ and $\text{renate}^{st}$ are distinct properties iff there is some $x^e$ such that $\text{cordate}(x) \neq \text{renate}(x)$; since PFTT allows that there can be more than two propositions, this is compatible with its nevertheless being the case that $\text{cordate}(x) \leftrightarrow \text{renate}(x)$.

Indeed, PFTT deliberately says as little as possible about what it takes for propositions to be identical. If you want to say more about how finely grained you think propositions should be, then you are free to do so. For example: perhaps you favour Booleanism, according to which $u^t =_t (\neg \neg u)$, and $(\neg u^t \land \neg v^t) =_t \neg (u \lor v)$, and so forth.\footnote{See Dorr (2016: 62–70) for discussion.} Perhaps you hold that an existential quantification should be the
least-upper-bound of all possible quantification instances, and a universal quantification should be the greatest-lower-bound.\textsuperscript{71} Feel free to add such claims. But, in the interests of inclusivity, we will remain silent about them.\textsuperscript{72} Our desire for inclusivity also explains why PFTT has so many distinct logical primitives.\textsuperscript{73}

B  The fictional theory

As explained in §5, the Fregean realist’s fictional theory, $T_r$, is obtained by adding NAT to the result of explicitly restricting the Fregean realist’s theory, $T$, to real entities. Having defined NAT in §4.2, it only remains to define a recursive translation, $r$, such that $A_r$ can be thought of as ‘$A$ as restricted to real entities’. Here is the definition:

$$C_r = C, \text{ if } C \text{ is a variable, a non-logical constant, or a logical sentential connective}$$

$$\forall a \, \lambda x_1 \ldots x_n \, (((\text{real}(\nu) \rightarrow x =_t (\exists z^a (\text{real}(z) \land vz))) \land (\neg \text{real}(\nu) \rightarrow x =_t \text{False}_t)) )$$

$$\forall a \, \lambda x_1 \ldots x_n \, (((\text{real}(\nu) \rightarrow x =_t (\forall z^a (\text{real}(z) \rightarrow vz))) \land (\neg \text{real}(\nu) \rightarrow x =_t \text{False}_t)) )$$

$$\forall a \, \lambda x_1 \ldots x_n \, (((\text{real}(\nu) \rightarrow x =_a 1 y^a (\text{real}(y) \land vy))) \land (\neg \text{real}(\nu) \rightarrow x =_a \text{False}_a)) , \text{ if } a \text{ is t-kind}$$

$$\forall a \, \lambda x_1 \ldots x_n \, (((\text{real}(\nu) \rightarrow x =_a 1 y^a (\text{real}(y) \land vy))) \land (\neg \text{real}(\nu) \rightarrow x =_a 1 z^a \text{False}_a)) , \text{ if } a \text{ is e-kind}$$

$$\forall a \, \lambda \nu \, (\text{real}(\nu) \land \forall x^a \forall y^a ((\text{real}(x) \land \text{real}(y)) \rightarrow \nu (x, y) =_a (x =_a y)) )$$

$$\forall a \, \lambda \nu \, (\text{real}(\nu) \land \forall y^a \text{real}(y) \rightarrow \nu y =_a (\lambda x B^a_x y))$$

$$\forall a \, \lambda x \, B^a_x$$

These definitions are quite painful to read, so we will now try to provide an intuitive explanation, focusing on the real-restrictions of each bit of logical vocabulary.

We start with the logical sentential connectives, i.e. $\text{False}_t$, $\neg$, $\land$, $\lor$, $\rightarrow$. By NAT’s scheme Prop-real, no new (non-real) propositions are added when we move to the fictional theory. So we can afford to present trivial clauses for the logical sentential connectives.

We now turn to the clauses for $\Sigma$, $\Pi$ and $i$. The intuitive idea is just that a real-restricted quantifier should have its domain restricted to the real entities. To implement this, we have two ideas:

- If $\nu^a$ is a real property, then “something is $\nu$” should be really true iff some real thing is $\nu$.
- If $\nu^a$ is a non-real property, then “something is $\nu$” should not really be true.

Since $\exists x^a \nu^a x$ abbreviates $\Sigma \, \nu^a x$, these two ideas (respectively) motivate the two conjuncts in our definition for $(\Sigma_a)_r$. Similar reasoning holds for $\Pi$ and $i$.

\textsuperscript{71} Given Booleanism, the existential principle results by adding $\forall \nu^a \forall x^a (((\Sigma \, \nu) \rightarrow x) \leftrightarrow \forall \nu^a (\nu x \rightarrow x)).$

\textsuperscript{72} Note, though: if you want these new principles also to hold in the fiction, $T_r$, you may need to adjust the proof of the Conservativeness Theorem (albeit in routine ways).

\textsuperscript{73} That said, we should flag an area where we coarse-grain more than some would like. Roughly: by Crash-t, ‘Freya is divine’ and ‘Odin is ticklish’ both express the same proposition, $\text{False}_t$. Allowing more fine-graining for such crashes seems possible, but it would require some substantial complications to PFTT.
We finally consider $=$ and $\lambda$-terms. We illustrate the key idea in the case of $=$, but a parallel idea holds for $\lambda$-terms. In brief: the real-restriction of fictional-$=$ should be the (unique) real entity which agrees precisely with fictional-$=$ over all real entities.\footnote{It is not immediately obvious that there will always be exactly one such real entity; we show that there is, during the proof of the Conservativeness Theorem.} The same idea applies for $\lambda$-terms.

This completes our definition of $r$, and it allows us to define $T_u$ from $T$:

**Definition 3:** Let $T$ be any PFTT theory in some signature, $\mathcal{L}$, which is disjoint from NAT’s non-logical vocabulary. $T$’s fictionalization is then $T_u = \text{NAT} \cup \{A^{\lambda}_r : T \vdash A\}$.

### C Conservativeness

We can now state our main result, which amounts to the conservativeness of enriching $T$ with NAT and bridge-principles:

**Conservativeness Theorem:** Let $T$ be a PFTT theory in some signature, $\mathcal{L}$, which is disjoint from NAT’s non-logical vocabulary. If $T_u \vdash A_r$ then $T \vdash A$, for any $\mathcal{L}$-sentence $A^\lambda$.

We prove this result via expansion-conservation.\footnote{See e.g. Button and Walsh (2018: 60–2).} We will show how to transform any Henkin model, $M$, into a richer model, $M^*$, so that the following holds:

**Lemma 4:** For any $\mathcal{M}$ with signature $\mathcal{L}$:

1. $M^* \vDash A_r$ iff $M \vDash A$, for any $\mathcal{L}$-sentence $A^\lambda$; and
2. $M^*$ satisfies NAT.

The Conservativeness Theorem will then follow straightforwardly:

**Proof of Conservativeness Theorem from Lemma 4.** Fix an $\mathcal{L}$-sentence $A^\lambda$ such that $T_u \vdash A_r$. By Soundness, $T_u \vDash A_r$. Let $M$ be any PFTT-structure such that $M \vDash T$; then $M^* \vDash T_u$ by Lemma 4 and hence $M^* \vDash A_r$, so that $M \vDash A$ by Lemma 4. Generalising, $T \vDash A$. By Completeness, $T \vdash A$. \hfill $\square$

It just remains to construct $M^*$ from $M$, and to prove Lemma 4. The basic idea is simple. For each higher-type entity in $M$, we create a new object to serve as its nominalization; we close under all possible (partial) functions; then we interpret the new vocabulary in the most obvious way. Admittedly, the details are fiddly. We will spell them out over the next several subsections. But there is nothing essentially more complicated than this very simple idea.

In what follows, $M$ can be any PFTT-structure in some signature $\mathcal{L}$. Recall that $M_\alpha$ is the set of entities which are values of type $\alpha$ variables in $M$, with $M = \bigcup_\alpha M_\alpha$. We describe the construction of $M^*$ from $M$ in several steps. To avoid a rash of
asterisks, we will refer to $M^*$ as $N$, but this should not obscure that it functionally depends on $M$.

Step 1. Denizens of $N$. We will want $N$ to have the same propositions as $M$, and to treat the same propositions as designated. So we stipulate:

$$N_t := M_t \quad N_{\text{des}} := M_{\text{des}}$$

However, we will want $N$ to contain some new nonreal objects, i.e. our universals. To this end, for each $\alpha \neq e$, we fix simultaneously a set $U_\alpha$ and a bijection $\mu_\alpha : M_\alpha \rightarrow U_\alpha$. Intuitively, $U_\alpha$ will supply the universals obtained from type $\alpha$. We also insist that $M$ and all the $U_\alpha$s are pairwise disjoint. It will later prove convenient for us to define $\mu_e$ as the identity function on $M_e$. We then define our type $e$ domain:

$$N_e := M_e \cup \bigcup_{\alpha \neq e} U_\alpha$$

We then flesh out $N$ as richly as possible:

$$N_{\alpha\beta} := \begin{cases} 
\text{the set of all partial functions from } N_\alpha \text{ to } N_\beta & \text{if } \beta \text{ is of e-kind} \\
\text{the set of all total functions from } N_\alpha \text{ to } N_\beta & \text{if } \beta \text{ is of t-kind}
\end{cases}$$

Step 2. Picking out ‘real’ entities. We now isolate some of $N$’s denizens as ‘real’. Roughly, these should just be the denizens of $M_e$. However, that idea is too rough. Where $\beta$ is of t-kind, a function of type $a\beta$ must be total; but the functions of $M_{e\beta}$ will not be total for $N_\alpha$, since $N_\alpha$ will contain entities not in $M_\alpha$. We must make these functions total.

To achieve this, we provide a recursive construction, simultaneously defining sets, $R_\alpha$, for each type $\alpha$ and a function, $\star$. Intuitively, $R_\alpha$ will comprise the ‘real’ entities of type $\alpha$, and $\star$ will provide us with a bijection $M_\alpha \rightarrow R_\alpha$; this will allow us to treat $a_\alpha$ as an ersatz for $a \in M$.

For basic types, for each $a \in M_e \cup M_t$, stipulate:

$$a_\star := a \quad R_e := M_e \quad R_t := M_t$$

For complex types: having defined $R_\alpha$, $R_{\beta\star}$, and $\star$ over the types $\alpha$ and $\beta$, we will define $a_\star$ for each $a \in M_{a\beta}$ as a function with domain $N_a$, stipulating:  

$$a_\star(x_\star) := (a(x))_\star \quad \text{if } x \in M_\alpha \text{ and } a(x) \text{ is defined}$$

$$a_\star(y) \text{ crashes otherwise}$$

Finally, we define:

$$R_{a\beta} = \{ a_\star : a \in M_{a\beta} \}$$

We must now confirm that all of this is well-defined, and that, for each $\alpha$, restricting $\star$ to $M_\alpha$ is a bijection $M_\alpha \rightarrow R_\alpha$. This is all done by a routine induction.

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Footnote 26: As before (and throughout), to say that $a_\star(y)$ crashes is to say: $a_\star(y)$ is undefined if $\beta$ is of e-kind; and $a_\star(y) = \tau^N_\beta$ if $\beta$ is of t-kind.
Step 3. Non-logical constants. When $C$ is a nonlogical $\mathcal{L}$-constant, we stipulate
\[ C^N := (C^M)_* \quad \text{if } C \text{ is assigned in } M \]
$C^N$ crashes otherwise

We now turn to NAT’s non-logical constants. For each $\alpha$, we stipulate:
\[ \text{real}_\alpha^N(a_* := (a =_\alpha a) \quad \text{if } a_* \in R_\alpha \]
\[ \text{real}_\alpha^N(b) := \not \quad \text{if } b \in N_\alpha \setminus R_\alpha \]

We handle nominalization by stipulating, for each $\alpha \neq e$:
\[ \text{nom}_\alpha^N(a_*) := \mu_\alpha(a) \quad \text{if } a_* \in R_\alpha \]
\[ \text{nom}_\alpha^N(b) \text{ crashes} \quad \text{if } b \in N_\alpha \setminus R_\alpha \]

For readability, in what follows, we write $0$ for
\[ \text{nom}_\alpha^N(0^*) := 0 = \mathcal{M}_0^0 \quad \text{if } 0^* \in \mathcal{M}_0^0 \]
\[ \text{nom}_\alpha^N(1^*) := /f.sc \quad \text{if } 1^* \in \# \setminus \mathcal{M}_0^0 \]

Concerning $=$, for each $\alpha$, we stipulate that:
\[ (a_* =_\alpha^N b_*) := (a =_\alpha^M b) \quad \text{if } a_*, b_* \in R_\alpha \]
\[ (a_* =_e^N b_*) := (a =_e^M b) \quad \text{if } a_*, b_* \in R_\alpha \text{ and } \alpha \neq e \]
\[ (c =_\alpha^N c) := \text{True}^M \quad \text{if } c \in N_\alpha \setminus R_\alpha \text{ and } \alpha \neq e \]
\[ (c =_\alpha^N d) := \not \quad \text{in all other cases} \]

Concerning $\nu$, for each $\alpha$, we define $\nu_\alpha^N$ as instructed by clause (6) of §A.4.

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77 Since $\text{app}_\alpha$ is of $e$-kind, this leaves some choice over implementation. To illustrate, suppose that $\text{app}_\alpha^N(d, x)$ should crash for all $x$: then we can either let $\text{app}_\alpha^N(d)$ be the trivial partial function $f$ such that $f(x)$ crashes for all $x$, or we can let $\text{app}_\alpha^N(d)$ crash. Nothing turns on such choices, though.
To handle $\Sigma$, we first consider the function which arises from any $a \in M_{at}$ by constraining it to have real inputs; this is $a_\Sigma \in N_{at}$, as given by $a_\Sigma(x) = (real^N(x) \land^N a_*(x))$ for each $x \in N_a$. We then stipulate:

$\Sigma^N_a(a_\Sigma) := \Sigma^M_a(a)$ if $a \in M_{at}$
$\Sigma^N_a(b) := True^M$ if $b(x) \in N_{des}$ for some $x \in M_{at}$, and $b \neq a_\Sigma$ for any $a \in M_{(at)t}$
$\Sigma^N_a(b) := f$ in all other cases

We deal with $\Pi$ similarly: for each $a \in M_{at}$, we define $a_{\Pi}(x) = (real^N(x) \rightarrow^N a_*(x))$ for each $x \in N_a$; then we stipulate:

$\Pi^N_a(a_{\Pi}) := \Pi^M_a(a)$ if $a \in M_{at}$
$\Pi^N_a(b) := True^M$ if $b(x) \in N_{des}$ for all $x \in M_{at}$, and $b \neq a_{\Pi}$ for any $a \in M_{(at)t}$
$\Pi^N_a(b) := f$ in all other cases

This completes the construction of $N$. It is easy to check that this $N$ is a PFTT-structure, and it is standard by construction.

**Step 5. Confirming Lemma 4.** By construction, $N \not\models$ NAT. This delivering Lemma 4.2. To secure Lemma 4.1, we must first obtain two facts:

**Fact 1.** If $a, b \in R_{a\beta}$ and $a(x) = b(x)$ all $x \in R_{a}$, then $a = b$.

**Fact 2.** $(C^M)_\star = (C_\alpha)^N$ for each $T$-constant $C$, whether logical or non-logical.

We constructed $N$ to satisfy Fact 1; the non-logical cases of Fact 2 are given explicitly, and the logical cases can be easily check, using Fact 1 in the case of identity.

Using these Facts, we can secure Lemma 4.1 as follows. First, extend $\star$ by letting $\bot_\star = \bot$. Then, where $\sigma$ is any variable assignment on $M$, let $\sigma_\star$ be the assignment on $N$ given by $\sigma_\star(x) = (a(x))_\star$. Relying on Facts 1 and 2, a routine induction shows that $(A^M)_\star = (A_\beta)^N_\star$ for each $\Sigma$-wff $A$. So, in particular, $M \models A^i$ iff $N \models A^i_\star$, for any $\Sigma$-sentence $A^i$. This completes the proof of Lemma 4, and hence of the Conservativeness Theorem.

## D Richer conservative fictions

As mentioned in §4.3, we could have used a richer theory than NAT, and still obtained a Conservativeness Theorem. For example, consider these three schemes:

(a) $E(app_n(u^e, x^e_1, \ldots, x^e_n)) \rightarrow \neg real(u)$
(b) $E(app_n(u^{a\beta}(\alpha_1^{a\beta} (\alpha_2^{a\beta} (\ldots (\alpha_t^{a\beta}))))^e, x^e_1, \ldots, x^e_n)) \rightarrow (\exists v_{\alpha_1} x_1 = v_1 \land \ldots \land \exists v_{\alpha_t} x_n = v_n)$
(c) $(real(u^{a\beta}) \land real(v^{a\beta}) \land \forall x^a(real(x) \rightarrow u(x) \equiv^\beta v(x))) \rightarrow u = a_{\beta} v$

The first says that no real object applies to any objects; this is sensible, since real objects are not nominalizations of higher-order entities. (The same principle prevents anything from instantiating Socrates.) The second ensures that meaningful

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78 i.e. either $a(x) = b(x)$, or both $a(x)$ and $b(x)$ are undefined.
applications really must keep track of the behaviour of higher-order entities. (The same principle prevents Socrates from instantiating \( \text{virtue}^{(et)} \).) The third says that real entities which agree on all real inputs are identical (cf. Step 5 Fact 2, above). All three schemes can be added to NAT, and the result would still be conservative: this is immediate from our proof of the Conservativeness Theorem, since \( N \), as constructed, satisfies these schemes.

But there is no need to stop just with principles which we can read off from \( N \); we can also tweak the construction a little. For example: in constructing the structure, we might decide to add fictitious entities, which enable us to ‘tag’ each object which is the nominalization of some type \( a \)-entity with a label indicating that this is so. To do this, we would need a formal theory of such tags—some theory of syntax would do—and then we would add some scheme like:

\[
\text{tag}(x^e) = e \wedge \exists v^a (\text{real}(v) \wedge x = v)
\]

We could then go on to formulate principles concerning the higher-order origins of nominalizations, within the fictional object language.\(^79\) To ensure the result is conservative, we just need to take suitable care in constructing \( N \); but this is straightforward, given what has come before, and we leave the details to enthusiastic readers who want to put the fiction to even greater work.

E Bridge-principles

As discussed in §7.2, we can also add bridge-principles conservatively. Let \( r_n \) abbreviate \( e(\ldots(et)\ldots) \), with \( n \)-occurrences of ‘\( e \)’, i.e. for the type of \( n \)-place first-level relations. Then we can restate the definition of a bridge-principle, which we gave in the main text, to include a useful index, \( P \):

**Definition 5:** A bridge-principle \( P \) for \( T \) is a wff of this form, where \( A_P \) and \( B_P \) are non-logical \( T \)-constants and \( a^P_i \neq e \) for some \( 1 \leq i \leq n \):

\[
(\text{real}(u^P_1) \wedge \ldots \wedge \text{real}(u^P_n)) \rightarrow A_P^{a^P_1}(u_1, \ldots, u_n) = B_P^{a^P_1(\ldots(a^P_n)\ldots)}(u_1, \ldots, u_n)
\]

In what follows, these indices will be extremely helpful; but we will suppress the index when doing so will aid readability.

The intuitive idea behind conservative addition of bridge-principles is this: if some bridge-principles cannot conflict with each other, then they cannot disrupt \( T_u \). Here is a precise way to spell out the impossibility of conflict:

**Definition 6:** Where \( \Delta \) is a set of bridge-principles for \( T \), say that \( \Delta \) is \( T \)-friendly iff \( T \) proves every grammatical instance of this scheme, for all \( P, Q \in \Delta \):

\[
A_P(u_1^e, \ldots, u_i^e) = A_Q(v_1^e, \ldots, v_i^e) \rightarrow B_P(u_1, \ldots, u_i) = B_Q(v_1, \ldots, v_j)
\]

Note that e.g. \( A_P \) can be an \( n \)-place predicate with \( i < n \). So the limit case, with \( i = j = 0 \), is \( A_P = A_Q \rightarrow B_P = B_Q \).

\(^79\) Cf. Hale and Linnebo’s (2020: 102–3) schemes (Bridge-OC) and (5.1).
The reader can confirm that this handles the intuitive cases of possible conflict which we raised in §7.2. We can strengthen our Conservativeness Theorem to the following:

**Conservativeness Theorem (with bridge principles):** Let \( T \) be a PFTT theory in some signature, \( \mathcal{L} \), which is disjoint from NAT’s non-logical vocabulary. Let \( \Delta \) be a set of \( T \)-friendly bridge-principles. If \( T_\upsilon \cup \Delta \vdash A_\upsilon \) then \( T \vdash A \), for any \( \mathcal{L} \)-sentence \( A^i \).

The proof strategy is exactly as for the original Conservativeness Theorem in §C: we show how to ‘expand’ any model \( M \) of \( T \) into a model \( N \) of \( T_\upsilon \cup \text{NAT} \cup \Delta \). The only step which needs to be changed is that described in §C, where we define \( \star \) and each \( R_a \); we must redefine them, so that \( N \models \Delta \). However, this is a bit fiddly.

For each type which is not some \( r_m \), we define \( \star \) and \( R_a \) exactly as in §C. We offer special treatment for the \( r_m \)s. For each \( a \in M_{r_m} \), all \( x_1, \ldots, x_{m-i} \in M_e \), and all \( y_1, \ldots, y_i \):

\[
a_*(\bar{x}, \bar{y}) := \begin{cases} 
    a(\bar{x}, \bar{y}) & \text{if } \bar{y} \in M_e \\
    B^M_p(\bar{z}, \bar{s}) & \text{if } P \in \Delta, \text{ and } y_k = \mu_{m-i+k}^P(s_k) \text{ for all } 1 \leq k \leq i, \text{ and } \quad z_1, \ldots, z_{m-i} \in M_e, \text{ and } a(\bar{x}) = (A^M_r)^M(\bar{z}) \\
    f & \text{otherwise}
\end{cases}
\]

(1)

Then, as before, we define \( R_{r_m} := \{ a_* : c \in M_{r_m} \} \). We must now confirm that \( \star \) is well-defined. This relies on the fact that \( \Delta \) is \( T \)-friendly.

We start by showing that clauses (1) and (2) cannot conflict. Assume clause (2) applies. Then \( a_{m-i+k} \neq e \) for some \( 1 \leq k \leq i \) by Definition 5, so that \( y_k = \mu_{m-i+k}^P(s_k) \notin M_e \) by the disjointness of the \( U_a \)s (see Step 2 of §C). So clause (1) does not apply.

We next show that clause (2) is well-specified. Assume that \( a_*(\bar{x}, \bar{y}) \) is to be defined using clause (2) and two witnessing bridge-principles \( P, Q \in \Delta \). So we have \( \bar{u}, \bar{v} \in M_e \), and \( a(\bar{x}) = (A^M_r)^M(\bar{u}) = (A^M_r)^M(\bar{v}) \), and we are to assign both:

\[
a_*(\bar{x}, \bar{y}) := B^M_p(\bar{u}, \bar{s}) \quad \text{where } y_k = \mu_{m-i+k}^P(s_k) \text{ for all } 1 \leq k \leq i \\
a_*(\bar{x}, \bar{y}) := B^M_q(\bar{v}, \bar{t}) \quad \text{where } y_k = \mu_{m-i+k}^Q(t_k) \text{ for all } 1 \leq k \leq i
\]

Since each \( y_k = \mu_{m-i+k}^P(s_k) = \mu_{m-i+k}^Q(t_k) \) and the \( U_a \)s are disjoint, we have \( a^P_{m-i+k} = a^Q_{m-i+k} \) and so also \( s_k = t_k \). So \( B^M_p(\bar{u}, \bar{s}) = B^M_q(\bar{v}, \bar{t}) \) by Definition 6. Hence \( B^M_p(\bar{u}, \bar{s}) = B^M_q(\bar{v}, \bar{t}) \). It follows that clause (2) is indeed well-specified.

This shows that \( \star \) is well-defined. Its injectivity is immediate from clause (1).

It remains to check that \( \star \) is distributive, in the sense that for each \( x \in M_e \):

\[
a_*(x_*) = (a(x))_*
\]

Since \( x_* = x \), this is equivalent to the demand that \( a_*(x) = (a(x))_* \). For readability, let \( b = a(x) \); we want to show that \( a_*(x, \bar{y}) = (a_*(x))(\bar{y}) = b_*(\bar{y}) \) for all \( \bar{y} \in N_e \). There are three cases to consider:
• Case when $\vec{y} \in M_a$. Then $a_\star(x, \vec{y}) = a(x, \vec{y}) = b(\vec{y}) = b_\star(\vec{y})$, by (1) twice.

• Case when $a_\star(x, \vec{y})$ is defined using clause (2). So there are $P \in \Delta$ and $\vec{z} \in M_a$ such that, relabelling $\vec{y}$ as $\vec{u}, \vec{v}$ and where each $v_k = \mu_{\alpha_{a \rightarrow i+1}}(s_k)$, we have $a_\star(x, \vec{y}) = a_\star(x, \vec{u}, \vec{v}) = B^M_p(\vec{z}, \vec{y})$ and $a(x, \vec{u}) = A^M_p(\vec{z})$. Now $b(\vec{u}) = A^M_p(\vec{z})$, so that $b_\star(\vec{u})$ is also defined using (2) as $b_\star(\vec{y}) = b_\star(\vec{u}, \vec{v}) = B^M_p(\vec{z}, \vec{y})$.

• Case when $a_\star(x, \vec{y})$ is defined using clause (3). Then, by similar reasoning, $b_\star(\vec{y})$ is also defined using clause (3).

This shows that $\star$, as redefined, has all the properties that we invoked in Steps 3–5 of §C. It follows, exactly as before, that $\mathcal{N}$ satisfies $T_\mu \cup \text{NAT}$.

It remains to show that $\mathcal{N} \not\models \Delta$. Fix any $P \in \Delta$. As in Step 3, both $(A^M_p)_\star = A^N_p$ and $(B^M_p)_\star = B^N_p$. Fix $x_1 \in R_{\alpha_1}, \ldots, x_n \in R_{\alpha_n}$; since $\star$ is injective, for each $1 \leq i \leq n$ there is unique $s_i \in M_{\alpha_i}$ with $x_i = (s_i)_\star$, and $x_i = \mu_{\alpha_i}(s_i)$. Now $\mathcal{N} \not\models P$ as:

$$A^N_p(x_1, \ldots, x_n) = (A^M_p)_\star(\mu_{\alpha_1}(s_1), \ldots, \mu_{\alpha_n}(s_n))$$

$$= (B^M_p(s_1, \ldots, s_n))_\star$$

$$= (B^N_p(s_1, \ldots, s_n))_\star$$

$$= B^N_p(x_1, \ldots, x_n)$$

The second equality invokes clause (2), letting $m = i = n$; the fourth equality uses the distributivity of $\star$.

References


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