

# If all models are wrong, are the robust ones better?

The role of robust statistics in a constructivist philosophy of

statistics

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# 1. A constructivist philosophy of mathematical models

Most people know models are "wrong but sometimes useful", but most philosophy of statistics ignores this (and many researchers do, too, when using them).

Missing: philosophy of mathematical modelling.

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# **Mathematical modelling** (broad and naive): mapping (perceived) reality to mathematical objects.



Note: in this sense, not only " $\mathcal{N}(\mu, \sigma^2)$ " is a mathematical model,

but also a breakdown point is a mathematical model of what we think of as the "quality of robustness".

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# Mathematics and reality (H., 2010, Foundations of Science)



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Mathematical modelling makes connections between mathematical social system and (agreed) perceptions.

"Absolute agreement" within mathematics makes people believe that mathematical modelling can achieve agreement about reality.

But this relies on connection between formal models and informal reality, which is inaccessible to formal analysis.

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- Mathematical models are items of social reality. They are a way of thinking and communicating about reality.
- Models don't only refer to reality; also influence thoughts and communication, and change reality through it.
- Mathematical modelling is not about how things are, but about how we think about them. Models live in "world of mathematics" and cannot be "true" in informal reality.
- Pragmatist attitude: what do we get out of it?

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- What aims can modelling help to achieve, and how are different modelling methods/strategies related to these aims?

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- How is perceived reality mapped on models? Do people agree about this reality?
- What aims can modelling help to achieve, and how are different modelling methods/strategies related to these aims?
- What are the implications for modelling of models influencing communication, thoughts, and reality?

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# 2. Some thoughts on frequentism

Frequentism is an interpretation of probability; connecting models to how we perceive reality.

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Frequentism is an interpretation of probability; connecting models to how we perceive reality.

"We think of the situation as ...."

- potentially infinite repetition (of experimental conditions),
- no systematic dependence between repetitions,
- P(A): relative frequency limit of occurrence of A

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Bayesians don't accept this but tend to ignore the need of idealisation in their own use of models.

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Bayesians don't accept this but tend to ignore the need of idealisation in their own use of models.

"Infinite repetition" is usually modelled as i.i.d., but i.i.d. is defined *in terms of* probability models, so cannot explain what such models mean.

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In order to define "i.i.d." sequences, i.i.d. repetitions and defining repetitions are required on different levels.



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Repetition is constructed by selective ignorance.

"I.i.d"-type repetition assumptions are needed (on some level; e.g. for "error terms") not because they "hold" in reality, but because only the idea of regular repetition allows to learn from data.

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(Similarly, Bayesians need exchangeability.)

# "Approximately true?"

"The model assumptions hold approximately" - precise meaning could only be: "We assume  $Q \in \mathcal{P}$  and there is a true P so that  $\min_{Q \in \mathcal{P}} d(P, Q)$  is small."

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"Approximately true"-arguments are *within* mathematical models; not about models vs. informal reality.

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Davies (1995, 2008): distributions *can* approximate *data*, depending on "data features" chosen by researcher. (Data are formal, too!)

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Davies (1995, 2008): distributions *can* approximate *data*, depending on "data features" chosen by researcher. (Data are formal, too!)

However, with every data set, huge classes of models are compatible.

So this doesn't give a useful notion of "approximately true models".

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3. Frequentism-as-model

Exploit frequentist modelling to

- communicate researcher's perception of situation,
- inspire methodology,
- understand implications of methods,
- approximate data,
- check quality of methods against known (made up) truth. (Tukey, Davies)

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Keep in mind that

models are neither true nor approximately true;

consider other aspects of "usefulness".

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#### Example



Teacher A results

**Christian Hennig** 

If all models are wrong, are the robust ones better? The r

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for test, confidence intervals (quantifying uncertainty).

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Students from same year: clearly not independent (but may not show dependence pattern), "identical" only by ignoring background (*iid is constructed by selective ignorance*).

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# May use frequentist models

for test, confidence intervals (quantifying uncertainty).

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Mean vs. median vs. ... by optimality in model? Max breakdown? (No ultimate criteria, but aspects of understanding.)

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Teacher B results



Means: 58.6 (A), 56.9 (B) Medians: 58 (A), 59 (B).

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Marks out of 100

Teacher B results



For median: lower outliers in B.

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For mean: observations are not erroneous, so *all* observations should contribute!? High breakdown may imply ignoring relevant information.



Teacher B results



Against mean: it's really not very relevant how bad the clearly failed students exactly are. (Would be different for upper outliers.)

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Teacher B results



Could look at pass ( $\geq$  50) rate (B clearly better) and other meaningful statistics instead.



Teacher B results



"Which aspect is of interest?"/meaning of data dominates "Which model is close to the truth."

# 4. Connections to robust statistics

What is better about  $(1 - \epsilon)\mathcal{N}(\mu, \sigma^2) + \epsilon G$  than about  $\mathcal{N}(\mu, \sigma^2)$ ?

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Not that it's more "true"/"realistic".

Better argument: If there are outliers, mean optimal under  $\mathcal{N}(\mu, \sigma^2)$  may not measure what we want it to measure, as opposed to, e.g., Huber-M or median, ...

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unless we *want* outliers to carry full weight (top students; insurance payouts,...); although theory then warns us about instability.

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#### The great achievement of robust statistics:

Making the problem of deviation from model assumptions visible (and accessible) by modelling it.

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# The great achievement of robust statistics:

Making the problem of deviation from model assumptions visible (and accessible) by modelling it.

Though problem with deviation extends to this model.

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# Issues with robust statistics

 Influences researcher's perception (as all models): e.g., "good observations" vs. "outliers",

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- Influences researcher's perception (as all models): e.g., "good observations" vs. "outliers",
- Do standard robustness measures really measure what's desirable?

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# Issues with robust statistics

- Influences researcher's perception (as all models): e.g., "good observations" vs. "outliers",
- Do standard robustness measures really measure what's desirable? Sometimes...

May not want to throw as much information away as high breakdown does.

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# Issues with robust statistics

- Influences researcher's perception (as all models): e.g., "good observations" vs. "outliers",
- Do standard robustness measures really measure what's desirable?
  Sometimes...

May not want to throw as much information away as high breakdown does.

May tempt researchers into believing that the "violation of assumptions"-problem will go away.

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# Conclusion

Frequentism-as-model:

"What aspects of data are of interest";

connecting methods to what we want to know

helped by statistical (robust) theory

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# Conclusion

Frequentism-as-model:

"What aspects of data are of interest";

connecting methods to what we want to know

helped by statistical (robust) theory

vs.

decisions made by "the data alone, not the researcher" or mathematical optimisation (popular in science in general)

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Robust statistics models what happens when models are wrong.

That's a big step forward, but also a paradox.

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